



SCOUTS BSA SUMMER CAMP GENERAL SCHEDULE

2024

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Morning	<p>STAFF ONLY in CAMP</p> <p>ALL Program Areas and Facilities are Closed</p>	<p>6:00 Swim Checks (?)</p> <p>7:10 Breakfast</p> <p>8:10 Camp-wide Assembly & Flag Ceremony</p> <p>8:20 Merit Badge Madness (sign-ups)</p> <p>9:00-12:00 Program Areas & Tradin' Post Open</p> <p>9:30 Leader Mtg @ Ibach Lodge</p> <p>10:00 Volunteer Camp Commissioner Training</p>	<p>6:00 Polar Bear / Mile Swim</p> <p>7:30 Breakfast</p> <p>8:35 Camp-wide Assembly</p> <p>9:00-12:00 Program Areas & Tradin' Post Open</p> <p>9:30 Leader Mtg @ Ibach Lodge w/ Marin Scout Exec</p> <p>10:15-11:45 – Adult MB Counselor Training</p>	<p>6:00 Polar Bear Swim</p> <p>6:30-7:00 Breakfast</p> <p>Food Delivery</p> <p>7:15 Jamboree-style Breakfast in Campsites</p> <p>8:35 Camp-wide Assembly</p> <p>9:00-12:00 Program Areas & Tradin' Post Open</p> <p>9:30 Leader Mtg @ Ibach Lodge</p> <p>10:15-11:45 – Adult Scout Leader-Specific Training for SM/ASM's</p>	<p>6:00 Polar Bear / Mile Swim</p> <p>7:30 Breakfast</p> <p>8:35 Camp-wide Assembly</p> <p>9:00-12:00 Program Areas & Tradin' Post Open</p> <p>9:30 Leader Mtg @ Ibach Lodge</p> <p>10:15-11:45 – Adult Scout Leader-Specific Training Part 2 for SM/ASM's</p>	<p>6:00 Polar Bear / Mile Swim</p> <p>7:30 Breakfast</p> <p>8:35 Camp-wide Assembly</p> <p>9:00-12:00 Program Areas & Tradin' Post Open</p> <p>9:30 Leader Mtg @ Ibach Lodge</p> <p>10:15-11:45 – Adult Scout Leader-Specific Training Part 3 for SM/ASM's</p>	<p>6:15 Troop Guides arrive at campsites</p> <p>6:15-7:00 Troop Gear is moved to Parking Lot</p> <p>7-8:30 Unit Check-out</p> <ol style="list-style-type: none"> 1) Campsite Inspect 2) Scoutmaster Check-out @ Ibach Lodge 3) Commissary Breakfast with Area Directors for MB Records Review <p>8:30 Breakfast Ends</p> <p>8:30-9:30 Troops Depart</p>
Afternoon	<p>12:00 Troop Arrivals</p> <p>Drive-in to camp with your entire unit together as early as possible!</p> <p>12-2:30 Unit Check-in</p> <ol style="list-style-type: none"> 1) Business/Financial 2) Health/Medical 3) Swimming/Aquatics 4) Dining & Shooting 5) Camp Areas Tour <p>4:45 All Scoutmasters & SPLs meet in field uniform @ Ibach (bring mess kits for dinner)</p>	<p>12:15 Lunch</p> <p>12:15 SPL Lunch Meeting</p> <p>1:30-4:30 Program Areas Open</p> <p>1:30-5:00 Tradin' Post Open</p> <p>2:00-3:30 Adult Training – Leave No Trace Awareness / Outdoor Ethics Workshop</p>	<p>12:15 Lunch</p> <p>12:15 SPL Lunch Meeting</p> <p>1:30-4:30 Program Areas Open</p> <p>1:30-5:00 Tradin' Post Open</p> <p>2:00-3:30 – Adult Trek Safely Training</p>	<p>11:15-11:45 Lunch</p> <p>Food Delivery</p> <p>12:15 Jamboree-style Lunch in campsites (invite a staff member!)</p> <p>1:30 Garbage Pick-up</p> <p>1:30-4:30pm Program Areas Open</p> <p>1:30-5:00 Tradin' Post Open</p>	<p>12:15 Lunch</p> <p>12:15 SPL Lunch Meeting</p> <p>12:15 OA Lunch Gathering</p> <p>1:30-4:30 Program Areas Open</p> <p>1:30-5:00 Tradin' Post Open</p> <p>2:00-3:30 – Adult Troop Committee Training</p>	<p>12:15 Lunch</p> <p>12:15 SPL Lunch Meeting</p> <p>1:30-4:30 Program Areas Open</p> <p>1:30-5:00 Tradin' Post Open</p> <p>3:30 Camp-wide Scouting Games "The Fandango!"</p> <p>3:30 Scoutmaster Shotgun Shoot</p>	<p>3:00-5:00 Early Unit Arrivals for next week</p> <p>sent directly to assigned Campsites for set-up (regular check-in at 12noon Sunday)</p> <p>ALL Program Areas and Facilities are Closed</p>
Evening	<p>5:45 Camp-wide Assembly</p> <p>(wear field uniform & bring mess kit for dinner)</p> <p>6:00 Dinner</p> <p>7:15 Camp-wide Assembly & Camp Safety Demo</p> <p>8:10-8:30 "A Scout is Reverent" Interfaith Gathering @ Chapel</p>	<p>5:45 Dinner</p> <p>7:00 Garbage Pick-up</p> <p>7:15 Camp Assembly & Closing Flag Ceremony</p> <p>7:30-8:30 Opening Campfire Program on Granite Ridge</p>	<p>5:30 Dinner</p> <p>6:45 Camp Assembly & Flag Ceremony</p> <p>(take mess kits to campsite)</p> <p>7:00 Garbage Pick-up</p> <p>7:00-8:00 Camp-wide Activity & Tradin' Post open</p> <p>7:00-8:00 Safe Swim Defense / Safety Afloat Training</p> <p>7:00-8:00 "Knot Fun"</p>	<p>4:30-5:00 Dinner Food Delivery</p> <p>5:30 Jamboree-style Dinner in campsites</p> <p>6:45 Troop Flag Ceremony @ Assembly</p> <p>7:00 Garbage Pick-up</p> <p>7:00-8:30 Troop Activity in campsites</p> <p>For troop activities, see Leaders' Guide or Camp Commissioner for ideas</p>	<p>5:30 Dinner</p> <p>6:45 Camp Assembly & Flag Ceremony</p> <p>7:00 Garbage Pick-up</p> <p>7:00-8:00 Program Areas & Tradin' Post open</p> <p>7:00-8:00 Patrol Challenge @ Meadow</p> <p>8:00-8:30 So you want to be on Camp Staff? Introduction @ Ibach</p>	<p>5:45 Camp Assembly & Flag Ceremony</p> <p>6:00 Dinner</p> <p>7:00 Garbage Pick-up</p> <p>7:15 Camp Awards Ceremony by unit @ Meadow</p> <p>7:40-8:40 Closing Campfire Program on Granite Ridge</p>	<p>STAFF ONLY in CAMP</p> <p>ALL Program Areas and Facilities are Closed</p>

Please note: ALL details are subject to change at ANY time.



Marin Sierra

40990 State Highway 20
Emigrant Gap, CA 95715

CAMPSITE CAPACITIES*

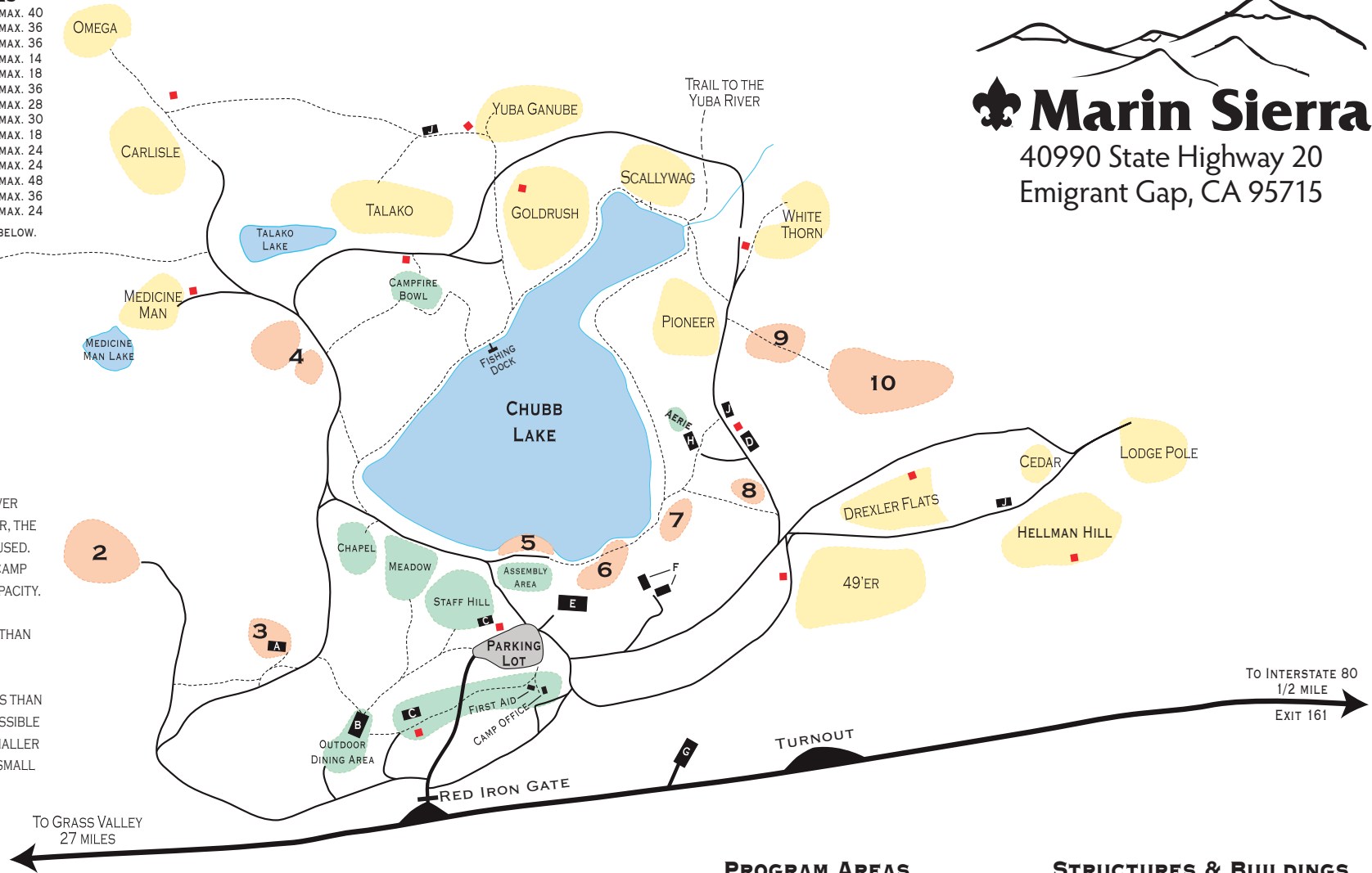
49'ER —	MIN. 30	MAX. 40
DREXLER FLATS —	MIN. 24	MAX. 36
HELLMAN HILL —	MIN. 24	MAX. 36
CEDAR —	MIN. 10	MAX. 14
LODGE POLE —	MIN. 12	MAX. 18
PIONEER —	MIN. 24	MAX. 36
WHITE THORN —	MIN. 20	MAX. 28
MEDICINE MAN —	MIN. 20	MAX. 30
CARLISLE —	MIN. 12	MAX. 18
OMEGA —	MIN. 18	MAX. 24
TALAKO —	MIN. 18	MAX. 24
GOLDRUSH —	MIN. 36	MAX. 48
YUBA GANUBE —	MIN. 24	MAX. 36
SCALLYWAG —	MIN. 18	MAX. 24

*SEE NOTE BELOW.

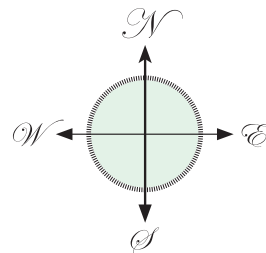
* IN SELECT CASES, GOING OVER CAPACITY IS ALLOWED. HOWEVER, THE TROOP'S OWN TENTS MUST BE USED. BE SURE TO CHECK WITH THE CAMP DIRECTOR WHEN GOING OVER CAPACITY.

LARGE TROOPS MAY USE MORE THAN ONE SITE AS WELL.

IF YOU ARE UNDER CAPACITY (LESS THAN 75% OF MAX. CAPACITY), IT IS POSSIBLE THAT YOU MAY BE MOVED TO A SMALLER SITE OR PAIRED WITH ANOTHER SMALL TROOP TO ACCOMMODATE A LARGER TROOP.



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ROADS & TRAILS

- MAIN HIGHWAY
- PAVED DRIVEWAY
- DIRT CAMP ROADS
- WALKING TRAILS

PROGRAM AREAS

- 1—CLIMBING
- 2—SHOTGUN RANGE
- 3—RIFLE RANGE
- 4—ARCHERY/TOMAHAWK RANGES
- 5—WATERFRONT
- 6—ECOLOGY/CONSERVATION
- 7—TRAIL-TO-FIRST CLASS
- 8—HANDY CRAFT
- 9—SCOUT CRAFT
- 10—COPE

STRUCTURES & BUILDINGS

- A—RIFLE RANGE
- B—COMMISSARY/KITCHEN
- C—STAFF SHOWERS
- D—CENTRAL SHOWERHOUSE
- E—IBACH LODGE
- F—MAINTENANCE BUILDINGS
- G—RANGER RESIDENCE
- H—MURRAY LODGE/TRADIN' POST
- J—SHOWER BUILDINGS
- TOILET BUILDINGS