

<b>TRAIL TO FIRST CLASS</b>	<b>Monday</b>	<b>Tuesday</b>	<b>Wednesday</b>	<b>Thursday</b>	<b>Friday</b>	
<b>9:00</b>	<b>N3a–b; T2c</b> Scouting basics <i>(Patrols)</i>	<b>F5a</b> Identify 10 local plants	<b>F4a</b> Orienteering course	<b>N5; T3d</b> Knife, saw, and ax <i>(Totin' Chip)</i>	<b>S2b</b> Prepare firewood <i>(must have Totin' Chip)</i>	
<b>9:30</b>	<b>S3a</b> Map and compass	<b>F5b–d</b> Hazardous weather				
<b>10:00</b>	<b>N4a; T3a–c</b> Square knot, two half hitches, taut-line hitch	<b>S2f–g</b> Bowline and Sheet Bend		<b>T4a–c, S3c</b> Basic first aid, poisonous plants, injury prevention	<b>S3a</b> Map and compass	
<b>10:30</b>	<b>F3a–d</b> Hitches and lashings	<b>S2a, c</b> Fires and stoves <i>(Firem'n Cbit)</i>	<b>N4b</b> Whipping and fusing rope	<b>S3d</b> Directions without a compass		
<b>11:00</b>		<b>N5; T3d</b> Knife, saw, and ax <i>(Totin' Chip)</i>	<b>T4a–c, S3c</b> Basic first aid, poisonous plants, injury prevention			
<b>11:30–12:00</b>				<b>N4a; T3a–c</b> Square knot, two half hitches, taut-line hitch	<b>S6a–e</b> First aid, Injury prevention, emergency response	
<b>Lunch</b>	<b>N=Scout T=Tenderfoot S=Second Class F=First Class</b>			<b>11:30 5-Mile Hike</b> <i>(Lunch included)</i>		
<b>1:30</b>	<b>T7a; S8b</b> Flag etiquette	<b>S5c–d; F6e</b> Water rescues. <i>Wear swimsuit; bring towel</i>	<b>N5; T3d</b> Knife, saw, and ax <i>(Totin' Chip)</i>	<b>T5a–c</b> Hiking rules <b>S1b</b> Leave No Trace <b>S3b</b> 5-mile hike <b>S3c</b> Hiking injuries and prevention	<b>S5c–d; F6e</b> Water rescues. <i>Wear swimsuit; bring towel</i>	<b>F3d</b> Lashings project
<b>2:00</b>						
<b>2:30</b>	<b>S3d</b> Directions without a compass		<b>F6b, d</b> Boats and boating			
<b>3:00</b>	<b>N5; T3d</b> Knife, saw, and ax <i>(Totin' Chip)</i>	<b>F4a</b> Orienteering course	<b>S2f–g</b> Bowline and Sheet Bend		<b>Meet at 11:30</b> <b>Bring 1 liter water</b>  <i>(Area Closed)</i>	<b>F7a–c</b> First aid, transports, heart attack, CPR
<b>3:30</b>			<b>S2b</b> Prepare firewood <i>(must have Totin' Chip)</i>	<b>S6a–e</b> First aid, Injury prevention, emergency response		
<b>4:00–4:30</b>	<b>S2a, c</b> Fires and stoves <i>(Firem'n Cbit)</i>		<b>F5b–d</b> Hazardous weather	<b>F6b–d</b> Boats and boating		
<b>7:00–8:00</b>	<b>Campwide Activity</b> <b>Area Closed</b>	Cooking demo for all Scouts and leaders	<b>Troop Night</b> <b>Area Closed</b>	<b>F7a–c</b> First aid, transports, heart attack, CPR	<b>Campwide Activity</b> <b>Area Closed</b>	

These scheduled classes are when a staff member in the area will be offering the designated courses. Many are offered several times in the week. However, if the scheduled class conflicts with another merit badge activity in which the Scout is involved, he can schedule another time with the TTFC counselors or drop in on the half hour when he has an opportunity.