

# CAMP MARIN-SIERRA

MARIN COUNCIL #035, SCOUTING AMERICA



## UNIT LEADER'S GUIDE 2026

**THIS CAMP IS YOUR CAMP!**

# SCOUTING IDEALS

## Scouting America's Mission Statement

The mission of Scouting America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

### Scout Oath

On my honor I will do my best  
To do my duty to God and my country  
and to obey the Scout Law;  
To help other people at all times;  
To keep myself physically strong,  
mentally awake, and morally straight.

### Scout Law

A Scout is:  
Trustworthy  
Loyal  
Helpful  
Friendly  
Courteous  
Kind  
Obedient  
Cheerful  
Thrifty  
Brave  
Clean  
Reverent



### Scout Motto

Be Prepared.

### Scout Slogan

Do a Good Turn Daily.

### Outdoor Code

As an American, I will do my best to –

- Be clean in my outdoor manners.
  - Be careful with fire.
- Be considerate in the outdoors.
- Be conservation minded.

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**Special thanks to:**  
 MJ Andrews, Greg Everage, and Tim Wells  
 for the photos used in this guide.

## WELCOME TO CAMP MARIN-SIERRA!

Scout troops have been coming to Camp Marin-Sierra (CMS) since 1950, shortly after the Marin Council acquired the property. Its easy access and stunning natural setting attract units from across California, Nevada, and beyond each summer.

Our diverse, fully accredited summer camp program offers something for everyone! The 20-acre private Chubb Lake is the scenic heart of camp, ideal for canoeing, kayaking, sailing, rowing, fishing, and swimming. With abundant sunshine and a shallow depth (under 36 feet), it's among the warmest lakes on the Sierra Nevada's western slope. Granite ridges surrounding camp provide scenic hikes and exciting climbing and rappelling routes.

Fifteen shaded campsites feature canvas tents on wood platforms, vault toilets (some updated with flush plumbing), handwash stations, and single-stall shower facilities. Campsites are conveniently close to daily activities yet spaced through the forest for privacy. Program areas include Aquatics, HandyCrafts, Ecology/Conservation, Outdoor Skills, Trail to First Class, Range and Target Activities, and more — offering adventure for Scouts of all ages.

Adults can join the fun through Scouting America training sessions such as Outdoor Ethics, Trek Safely, Safe Swim Defense, and Safety Afloat.



Beyond camp, outdoor adventures abound—backpacking treks, alpine hikes, rock climbing, and whitewater rafting. Nearby destinations include Spaulding Reservoir, the Yuba River canyon, Eagle Lakes, and the Fordyce Wilderness. Several 15- to 50-mile trail routes begin right behind camp, and rafting trips are available on the American River just an hour away.

Make the most of your summer adventure by coordinating with the Marin Council and Camp Ranger to use Marin-Sierra as your base. Discover why Marin-Sierra is far more than just a week at camp – it's where Scouts grow, lead, and explore together.



# Marin Sierra

40990 State Highway 20  
Emigrant Gap, CA 95715

**CAMPSITE CAPACITIES\***

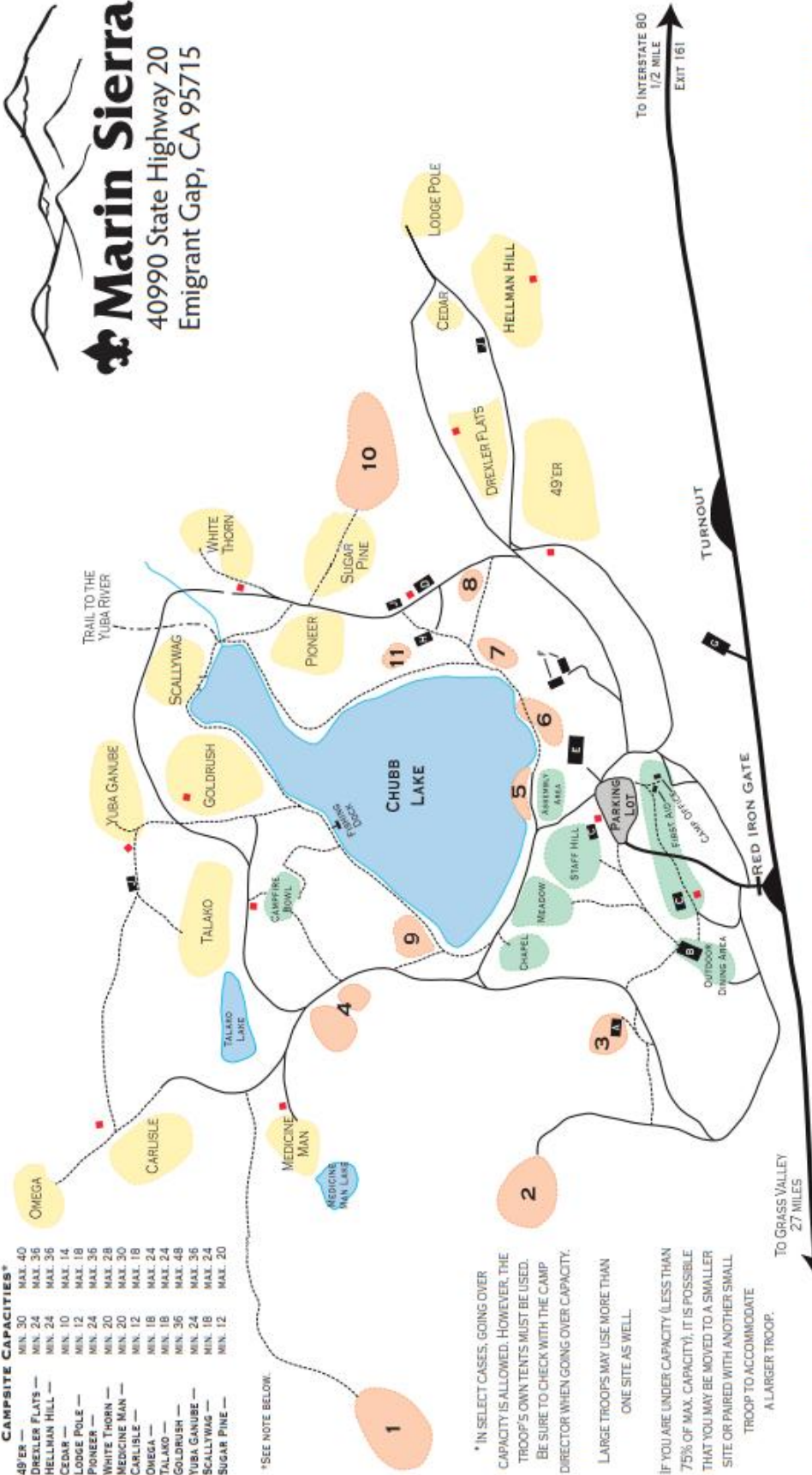
49ER	MIN. 30	MAX. 40
DREXLER FLATS	MIN. 24	MAX. 36
HELLMAN HILL	MIN. 24	MAX. 36
CEDAR	MIN. 10	MAX. 14
LODGE POLE	MIN. 12	MAX. 18
PIONEER	MIN. 24	MAX. 36
WHITE THORN	MIN. 20	MAX. 28
MEDICINE MAN	MIN. 20	MAX. 30
CARLUSLE	MIN. 12	MAX. 18
OMEGA	MIN. 18	MAX. 24
TALAHO	MIN. 18	MAX. 24
GOLDRUSH	MIN. 36	MAX. 48
YUBA GANUBE	MIN. 24	MAX. 36
SCALLYWAG	MIN. 18	MAX. 24
SUGAR PINE	MIN. 12	MAX. 20

\*SEE NOTE BELOW.

\*IN SELECT CASES, GOING OVER CAPACITY IS ALLOWED. HOWEVER, THE TROOP'S OWN TENTS MUST BE USED. BE SURE TO CHECK WITH THE CAMP DIRECTOR WHEN GOING OVER CAPACITY.

LARGE TROOPS MAY USE MORE THAN ONE SITE AS WELL.

IF YOU ARE UNDER CAPACITY (LESS THAN 75% OF MAX. CAPACITY), IT IS POSSIBLE THAT YOU MAY BE MOVED TO A SMALLER SITE OR PAIRED WITH ANOTHER SMALL TROOP TO ACCOMMODATE A LARGER TROOP.



**STRUCTURES & BUILDINGS**

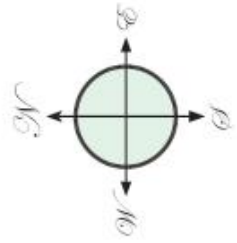
- A—RIFLE RANGE
- B—COMMISSARY/KITCHEN
- C—STAFF SHOWERS
- D—CENTRAL SHOWERHOUSE
- E—IBACH LODGE
- F—MAINTENANCE BUILDINGS
- G—RANGER RESIDENCE
- H—MURRAY LODGE/TRADIN' POST
- J—SHOWER BUILDINGS
- TOILET BUILDINGS

**PROGRAM AREAS**

- 1—CLIMBING
- 2—SHOTGUN RANGE
- 3—RIFLE RANGE
- 4—ARCHERY/TOMAHAWK RANGES
- 5—WATERFRONT
- 6—ECOLOGY/CONSERVATION
- 7—TRAIL-TO-FIRST CLASS
- 8—HANDY CRAFT
- 9—SCOUT CRAFT
- 10—COPE
- 11—TRAIL-TO-EAGLE

**ROADS & TRAILS**

- MAIN HIGHWAY
- PAVED DRIVEWAY
- DIRT CAMP ROADS
- - - - WALKING TRAILS

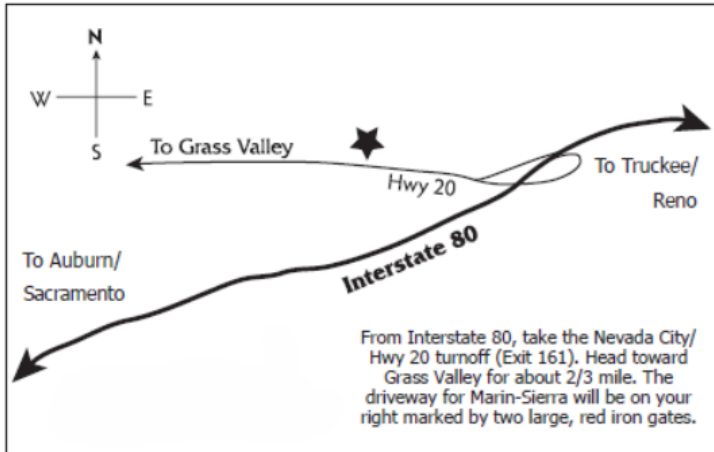


**MARIN COUNCIL**  
Boy Scouts of America

**Marin Council, BSA**  
225 West End Avenue  
San Rafael, CA 94901  
415.454.1081  
www.boyscouts-marin.org

## Traveling to Marin-Sierra

CMS is located just off the Transcontinental Railway corridor, about half a mile west of the junction of Interstate 80 and California Highway 20 (Exit 161) in Emigrant Gap. Without traffic, the drive takes approximately 90 minutes from Sacramento or about one hour from Reno. Please use an online map service to check current travel times before departing for camp.



## Sending Mail and Packages to Camp

Scouts, adult leaders, and staff can send and receive mail at camp. UPS and FedEx deliver directly to camp; USPS mail is picked up daily from a rural delivery box. To ensure delivery, please mail the week before your stay at camp and include a return address. Troop mail will be delivered to each troop's mailbox in Ibach Lodge once it is received. To ensure delivery, please include the camper's council initials and troop number on all mail.

### US Postal Service:

Full Name  
Council Initials, Troop Number  
Camp Marin-Sierra  
PO Box 86  
Emigrant Gap, CA 95715

### FedEx, UPS, and other services:

Full Name  
Council Initials, Troop Number  
Camp Marin-Sierra  
40990 State Hwy 20  
Emigrant Gap, CA 95715

## Calling in to Marin-Sierra

The best way to contact your Scout during camp is to call your unit leaders' cell phones. Please do not call the camp director or the camp ranger unless there is an urgent concern.

CMS does not prohibit Scouts from bringing cell phones to camp. Troops can decide their own technology policies. Adult leaders can charge cell phones and other devices in Ibach Lodge during camp.

If you have questions that aren't answered in this guide, please contact Marin Council:

### Scout Service Center

225 West End Ave  
San Rafael, CA 94901  
Office: 415-454-1081

[camping@boyscouts-marin.org](mailto:camping@boyscouts-marin.org)

### Camp Marin-Sierra

Mailing: PO Box 86  
Physical: 40990 State Hwy 20  
Emigrant Gap, CA 95715

### Camp Director

Michael "MJ" Andrews  
Mobile: 510-378-0774  
Office: 415-454-1081 x104

[mandrews@boyscouts-marin.org](mailto:mandrews@boyscouts-marin.org)

### Camp Ranger

Jake Van Winkle  
Mobile: 530-333-7741

[jake@boyscouts-marin.org](mailto:jake@boyscouts-marin.org)

### Scout Executive

Michael Dybeck  
Office: 415-454-1081 x106

[mdybeck@boyscouts-marin.org](mailto:mdybeck@boyscouts-marin.org)



# CAMP MARIN-SIERRA GENERAL SCHEDULE 2026

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
<b>Morning</b>	<p><b>12:00 Troops Arrive</b> Arrive with your entire troop as early as possible!</p> <p><b>12:00-4:00 Check-in</b></p> <ol style="list-style-type: none"> <li>Business/Financial</li> <li>Healthy/Medical</li> <li>Swim Check</li> <li>Dining and Range</li> <li>Camp Areas Tour</li> </ol> <p><b>4:45 Meeting in Ibach</b> for Scoutmasters and SPLs</p>	<p><b>6:00 Swim Checks</b></p> <p><b>7:10 Breakfast</b></p> <p><b>8:10 Assembly</b></p> <p><b>8:30 Merit Badge Madness</b></p> <p>9:00-12:00 Program Areas &amp; Tradin' Post</p> <p>Open</p> <p>9:30 Adult Leader Meeting in Ibach</p> <p>10:15-11:45 Volunteer Commissioner Training</p>	<p><b>6:00 Polar Bear/Mile Swim</b></p> <p><b>7:30 Breakfast</b></p> <p><b>8:30 Assembly</b></p> <p>9:00-12:00 Program Areas &amp; Tradin' Post</p> <p>Open</p> <p>9:30 Adult Leader Meeting in Ibach with Marin Scout Executive</p>	<p><b>6:00 Polar Bear/Mile Swim</b></p> <p><b>6:30-6:50 Breakfast</b></p> <p><b>Food Delivery</b></p> <p><b>7:30 Jamboree-style breakfast in campsites</b></p> <p><b>8:30 Assembly</b></p> <p>9:00-12:00 Program Areas &amp; Tradin' Post</p> <p>Open</p> <p>9:30 Adult Leader Meeting in Ibach</p> <p>10:15-11:45 Scout Leader-Specific Training for SM/ASM's</p>	<p><b>6:00 Polar Bear/Mile Swim</b></p> <p><b>7:30 Breakfast</b></p> <p><b>8:30 Assembly</b></p> <p>9:00-12:00 Program Areas &amp; Tradin' Post</p> <p>Open</p> <p>9:30 Adult Leader Meeting in Ibach</p> <p>10:15-11:45 Scout Leader-Specific Training Part 2 for SM/ASM's</p>	<p><b>6:00 Polar Bear/Mile Swim</b></p> <p><b>7:30 Breakfast</b></p> <p><b>8:30 Assembly</b></p> <p>9:00-12:00 Program Areas &amp; Tradin' Post</p> <p>Open</p> <p>9:30 Adult Leader Meeting in Ibach</p> <p>10:15-11:45 Scout Leader-Specific Training Part 3 for SM/ASM's</p>	<p><b>6:15 Troop Guides arrive at campsites</b></p> <p><b>7:00-8:30 Check-out</b></p> <ol style="list-style-type: none"> <li>Campsite Inspection</li> <li>Scoutmaster Check-out at Ibach</li> <li>Commisary Breakfast with Area Directors for MB Records Review</li> </ol> <p><b>8:30 Breakfast Ends</b></p> <p>8:30-9:30 Troops Depart</p>
<b>Afternoon</b>	<p><b>12:15 Lunch</b></p> <p>12:15 SPL Lunch Meeting</p> <p><b>1:30-4:30 Program Areas Open</b></p> <p><b>1:30-5:00 Tradin' Post</b></p> <p>Open</p> <p><b>2:00-3:00 Outdoor Ethics Workshop</b></p>	<p><b>12:15 Lunch</b></p> <p>12:15 SPL Lunch Meeting</p> <p><b>1:30-4:30 Program Areas Open</b></p> <p><b>1:30-5:00 Tradin' Post</b></p> <p>Open</p> <p><b>2:00-3:00 Trek Safety Training</b></p>	<p><b>12:15 Lunch</b></p> <p>12:15 SPL Lunch Meeting</p> <p><b>1:30-4:30 Program Areas Open</b></p> <p><b>1:30-5:00 Tradin' Post</b></p> <p>Open</p> <p><b>2:00-3:00 MB Counselor Training</b></p>	<p><b>11:10-11:30 Lunch Food Delivery</b></p> <p><b>12:15 Jamboree-style lunch in campsites</b></p> <p><b>1:30 Garbage Pick-up</b></p> <p><b>1:30-4:30 Program Areas Open</b></p> <p><b>1:30-5:00 Tradin' Post</b></p> <p>Open</p> <p><b>2:00-3:30 MB Counselor Training</b></p>	<p><b>12:15 Lunch</b></p> <p>12:15 SPL Lunch Meeting</p> <p>12:15 OA Lunch Gathering</p> <p><b>1:30-4:30 Program Areas Open</b></p> <p><b>1:30-5:00 Tradin' Post</b></p> <p>Open</p> <p><b>2:00-4:30 Troop Committee Training</b></p>	<p><b>12:15 Lunch</b></p> <p>12:15 SPL Lunch Meeting</p> <p><b>1:30-4:30 Program Areas Open</b></p> <p><b>1:30-5:00 Tradin' Post</b></p> <p>Open</p> <p><b>3:30 "Fandangó" Camp-Wide Activity</b></p> <p><b>3:30 Adult Leader Shotgun Shoot</b></p>	<p><b>1:00-5:00 Early Unit Arrivals for next week</b> sent directly to assigned campsites for set-up (regular check-in at 12:00 Sunday)</p> <p><b>All Program Areas and Facilities Are Closed</b></p>
<b>Evening</b>	<p><b>5:45 Assembly</b> (wear field uniform &amp; bring mess kit for dinner)</p> <p><b>6:00 Dinner</b></p> <p><b>7:15 Safety Assembly</b></p> <p><b>8:10-8:30 "A Scout is Reverent" Interfaith Gathering at Chapel</b></p>	<p><b>5:15 Dinner</b></p> <p><b>6:35 Assembly</b> (take mess kits to campsite)</p> <p><b>7:00 Garbage Pick-up</b></p> <p><b>7:00-8:00 Program Areas &amp; Tradin' Post</b></p> <p>Open</p> <p><b>7:00-8:00 Camp-Wide Activity</b></p> <p><b>7:00-8:00 Safe Swim Defense / Safety Afloat Training</b></p>	<p><b>5:15 Dinner</b></p> <p><b>6:35 Assembly</b> (take mess kits to campsite)</p> <p><b>7:00 Garbage Pick-up</b></p> <p><b>7:00-8:00 Program Areas &amp; Tradin' Post</b></p> <p>Open</p> <p><b>7:00-8:00 Camp-Wide Activity</b></p> <p><b>7:00-8:00 Safe Swim Defense / Safety Afloat Training</b></p>	<p><b>5:15 Dinner</b></p> <p><b>6:35 Assembly</b></p> <p><b>7:00 Garbage Pick-up</b></p> <p><b>7:00-8:00 Program Areas &amp; Tradin' Post</b></p> <p>Open</p> <p><b>7:00-8:00 Camp-Wide Activity</b></p> <p><b>7:00-8:00 "Knot Fun" to be on Camp Staff?</b></p> <p><b>Introduction at Ibach</b></p>	<p><b>5:15 Dinner</b></p> <p><b>6:35 Awards Assembly</b></p> <p><b>7:00 Garbage Pick-up</b></p> <p><b>7:00-8:00 Program Areas &amp; Tradin' Post</b></p> <p>Open</p> <p><b>7:00-8:00 Camp-Wide Activity</b></p> <p><b>7:00-8:00 "Knot Fun" to be on Camp Staff?</b></p> <p><b>Introduction at Ibach</b></p>	<p><b>5:15 Dinner</b></p> <p><b>6:35 Awards Assembly</b></p> <p><b>7:00 Garbage Pick-up</b></p> <p><b>7:00-8:00 Program Areas &amp; Tradin' Post</b></p> <p>Open</p> <p><b>7:00-8:00 Camp-Wide Activity</b></p> <p><b>7:00-8:00 "Knot Fun" to be on Camp Staff?</b></p> <p><b>Introduction at Ibach</b></p>	<p><b>All Program Areas and Facilities Are Closed</b></p>

Please note: All details are subject to change at any time.

# REGISTRATION AND FEE INFORMATION

## Pre-Camp Planning Calendar

### December 31, 2025

\$500 per unit deposit for the 2026 season is non-refundable after this date and can only be applied to your troop's total summer camp fees.

### March 15, 2026

Early bird camp fees are due by this date: Scouts \$695, adults \$275. Free T-shirts included!

### April 30, 2026

Watch for announcements of pre-camp leader orientation meetings in early May via Zoom.

### May 15, 2026

Regular camp fees are due by this date: Scouts \$750, adults \$300

### May 22-24, 2026

Visit CMS during our annual Memorial Day Weekend Work Party. Discounts are available for troops who want to camp at CMS and help set up camp for the summer.

### May 15, 2026 until 2 weeks before your arrival at CMS

Late camp fees are due during this period: Scouts \$775, adults \$325

### Scouts and leaders can be added after June 15 until your arrival at camp.

On-arrival fees: Scouts \$800, adults \$350

## Fee Structure

Marin-Sierra structures its fees to ensure that we can offer the best possible program while limiting costs to Scout families. Please help keep costs low by registering early. As an incentive, everyone that pays by March 15, 2026 is eligible to receive a free camp T-shirt. They will be available in the Tradin' Post during business hours. CMS does not track which individuals pay early; instead, we only track how many people per troop pay early. You need to

identify which individuals deserve the shirts for paying early.

Use the payment form to submit payments. Please include a check with the form, or include accurate payment card information on the form itself. All payments should be submitted before camp, but please be prepared to pay outstanding fees upon arrival.

Fees are not discounted or prorated for Scouts that can only attend for a partial week.

There are two options available for adults who aren't able stay for the whole week of camp: If two or three leaders are going to share the time at camp, and their total time equals the entire six days of camp, they should be paid as one leader. For example, if one leader stays Sunday through Tuesday evening, and another leader stays Tuesday evening to Saturday, they pay for a total of one week. Alternatively, if a leader is staying a fraction of a week with no one else filling the remainder, the leader should pay \$75 per day, the rate for overnight visitors (including three meals).



## Refund Policy

Fees received by Marin Council are immediately used to buy supplies and to hire staff. When someone decides not to attend camp, part of their money has already been used.

Refunds will be granted on the following basis:

- Full refund (excluding deposit) before April 1, 2026
- 50% refund from April 1 to April 30, 2026
- 25% refund from May 1 to May 31, 2026
- Partial refunds may be granted after June 1 for extreme circumstances (death in family, serious illness)

### Visitor Policy

Visitors are welcome at CMS, as long as you notify the camp administration and your troop that you are visiting. All visitors must check in at the camp office upon arrival, pay any required fees, submit the medical form, and receive an identifying bracelet. Day visitors must submit parts A and B of the Scouting America medical form; overnight visitors must submit parts A, B, and C. Visitors are charged \$25 per day. Overnight visitors are charged \$75 per night, which includes meals.

### Provisional Campers

Some Scouts choose to attend a second week of camp, or are unavailable to camp when their troop signed up. These provisional campers can attend CMS as guests of a host troop. Scouts can camp provisionally during any of the four weeks of camp, assuming space is available. Parents should sign up their Scouts to be provisional campers using the form in the appendix. Provisional Scouts may register at least two weeks before they come to camp; however, every effort should be made to register as early as possible. There are absolutely no on-arrival registrations for provisional campers.



<b>2026 Summer Camp Fee Structure</b> (All Scouts and adults must be registered members of Scouting America)	Scouts	Adults	Provisional Scouts
Early Bird Registration (full payment by March 15, 2026)	\$695	\$275	\$725
On-Time Registration (full payment by May 15, 2026)	\$750	\$300	\$775
Late Registration (full payment at least 2 weeks before arrival)	\$775	\$325	\$825
On-Arrival Registration (full payment less than 2 weeks before arrival)	\$800	\$350	
Saturday Early Arrival (no meals or program available)	\$15	\$15	
Provisional Leader or Adult Visitor Fee (overnight including 3 meals)		\$75	

# CHECK-IN AND CHECK-OUT

## Saturday Afternoon Early Arrival

Troops can schedule an early arrival on Saturday afternoon from 3:00pm to 5:00pm. There is an early arrival fee of \$15 per person. Please arrive together as a unit and meet a senior staff member in the parking lot or in Ibach Lodge. There is no food service until Sunday dinner. Please arrive at the assembly area at 12:00 on Sunday for regular check-in.

## Sunday Regular Arrival

Please arrive together as a troop as close to 12:00 noon as possible on Sunday. We cannot begin the check-in process until every camper from your troop is present. The first meal served is dinner, so troops are advised to eat on the way to camp, or to bring a bag lunch.

## Parking

When arriving at CMS, please park in the marked spots on our paved parking lot. Always park backed-in to maximize access in case of an emergency. Cars staying in camp all week should prioritize parking in spots along the edge of the paved lot, while cars that are just dropping off Scouts should park in the middle spots. Drivers must always keep their keys on their person in case of an emergency.

## Check-In Process

Once your whole troop arrives in camp, your troop guide will meet you in the parking lot or in the assembly area. Your troop guide is your primary point of contact throughout check-in. They will lead you through a series of stations, often in this order:

- **Paperwork Check-In with Camp Director**
  - *Minor Activity Release Forms*
    - Anyone under 18 must have this release signed by their parent(s) or guardian(s) before participating in restricted activities such as Range and Target programs or climbing.

- *Troop Roster*
  - Complete the Camp Unit Attendance Roster form to show who is in your contingent and how to access emergency contacts.
- *Patrol Count Form for Jamboree-Style Meals*
  - This form helps the kitchen team prepare the right quantity of food for each patrol in your unit.
- *Camp Payment Records*
  - We have these filed at camp, but in case of a discrepancy it is wise to have your own unit receipts as well.
- **Medical Check-in**
  - The Camp Health Officer will examine all medical forms from your unit. Please have your Scouts line up alphabetically by last name, and have each Scout hold their own medical form. Please remove the form from any sheet protectors so that each page is readily accessible. Staples are okay.
  - *Medical Forms*
    - Everyone who camps overnight at CMS must have a current version of the BSA medical form, parts A, B, and C. Note that Part C must be completed by a doctor or nurse practitioner. Visitors who aren't staying overnight must bring parts A and B.
  - *Medications*
    - In accordance with national policy, all medications for Scouts must be brought to camp in original packaging and must be checked in at the medical lodge upon arrival. Please designate an adult in your troop to distribute medications at the medical lodge according to the Scout's doctor's orders. The medical lodge has lockers for each troop, and space to store medications that need refrigeration.
    - Adult leaders can be responsible for their own medications by locking them in their car. Any medications that are potentially dangerous must be secured, since some youth aren't aware of the dangers of other people's medications.

- *Emergency Medications*
  - If a Scout or an adult has emergency medication such as an inhaler or an Epi-Pen, these medications must be carried on their person at all times. Be sure they are clearly marked with the person's name.
- *Special Dietary Needs Forms*
  - Fax or email these forms to the Council Service Center at least two weeks before your arrival at camp to ensure that all needs can be met. Discuss allergies or special dietary needs with the camp health officer during check-in, and confirm meal options with the food services team.
- **Swim Checks**
  - The Waterfront staff will explain Marin-Sierra aquatic safety policies and carry out swim checks for your campers and leaders. Anyone who wants to swim or boat anytime in the week should complete the swim check on Sunday. We suggest you wear swimsuits when you arrive to camp, to reduce the time it takes to change.
- **Dining Procedures**
  - In the commissary, staff will brief you about how we conduct meals at Marin-Sierra, including how we manage special dietary needs.
- **Range Safety Briefing**
  - Also at the commissary, there will be a briefing to introduce Marin-Sierra's safety policies in and around our ranges. Each camper will sign an agreement to follow range rules.
- **Camp Tour**
  - Typically the last part of the check-in process, your troop guide will show you most of our program areas, as well our Tradin' Post and other landmarks.

After completing each part of the check-in process, your troop guide will lead you to your campsite. Scouts should carry their own personal gear to the campsite. Typically, troops are only allowed to bring one vehicle into the campsite for troop gear. Larger troops (usually 25+ people) are sometimes allowed a second vehicle, at the discretion of the

commissioner. Please unload your gear quickly and drive back to the parking lot in less than 30 minutes.

Check the camp schedule on page 4 for more information about Sunday evening activities. Note that there is a meeting in Ibach Lodge for all Scoutmasters and senior patrol leaders at 4:45pm.

## Check-Out Process

Each troop has a responsibility to make check-out on Saturday morning a smooth and efficient process. The most effective troops prepare for check-out before bed on Friday night by packing up troop gear that won't be used in the morning, such as cooking equipment or shade structures.

On Friday night, our area directors will reconcile all blue cards and merit badge records and will produce a packet of blue cards for you to collect. Typically, the packets are ready to be retrieved in Ibach at about midnight, but most troops pick them up early on Saturday morning. If you have concerns about the accuracy of the blue card records, please talk to the area directors at breakfast.

Your troop guides will arrive at your campsites just after 6:00am on Saturday morning. Ideally, your campers are almost done packing up their personal gear by the time the guides arrive. The guides will inspect your campsite and lead a trash sweep. Your troop guide will send adult leaders to retrieve paperwork from the camp director and to bring a vehicle to your campsite for troop gear. Larger troops (usually 25+ people) are sometimes allowed a second vehicle, at the discretion of the commissioner. Please load gear quickly and drive back to the parking lot within 30 minutes.

After the campsite is clean and the vehicle is ready to depart, the troop and the vehicle will head back to the assembly area. Then your troop will head for breakfast in the commissary. Breakfast ends at 8:30am, so please arrive with plenty of time for your troop to eat. Typically, troops are ready to leave CMS between 8:00am and 9:00am. Please notify your troop's drivers accordingly.

# CAMP MARIN-SIERRA PROGRAMS

Scouting America relies on strong outdoor programs to help Scouts learn new skills, challenge themselves, and grow as individuals. CMS fulfills that mission by providing opportunities to earn merit badges, complete rank requirements, and explore new adventures. At CMS, we believe advancement should be Scout-driven. Each Scout is responsible for choosing how to spend their week at camp — shaping their own experience based on interests and goals.

## Our programs are designed to be available to as many Scouts as possible:

- There are no formal age restrictions for any merit badge session.
- There are no additional costs for any merit badge session.
- Scouts must pass the swim test to participate in Swimming, Lifesaving, Canoeing, Kayaking, Rowing, or Small-Boat Sailing.
- Scouts must weigh at least 100 pounds to participate in Shotgun Shooting.
- Area directors may determine, on a case-by-case basis, if a Scout can safely participate in an activity due to physical ability, maturity, or other factors.

## Program Types

### Scheduled

Scheduled sessions are longer and more in-depth, covering merit badges such as Climbing, Emergency Preparedness, and Shotgun Shooting. These sessions meet at the same time each day — for example, a Scout enrolled in a 10:00 a.m. Swimming session will attend daily at that time. Scouts register for scheduled sessions during Merit Badge Madness on Monday morning.

### Drop-In

Drop-in sessions are designed for shorter or more flexible merit badges, such as Fishing, Leatherwork, or Mammal Study. Trail to First Class sessions are also drop-in, except for the 5-mile hike on Thursday. To join a drop-in session, Scouts should arrive at the program area with their buddy (ideally on the half hour) and ask a staff member for assistance.

Scouts are responsible for planning their week at camp, with the guidance of their unit leaders. A typical plan includes 1-3 scheduled sessions, leaving time for drop-in sessions or other activities. However, Scouts may feel free to choose to fill each day with scheduled sessions, or to only do drop-ins all week long.

## Merit Badge Madness

Merit Badge Madness is when Scouts sign up for their scheduled sessions for the week. It occurs on Monday morning at 8:20am, immediately after breakfast. It ends with enough time to go to the first sessions which start at 9:00am.

During Merit Badge Madness, each program area's staff will be stationed around the assembly area holding signs to indicate what scheduled sessions are offered. There is a map of locations for each program area's signups. Once Merit Badge Madness begins, Scouts will line up in front of each sign and register for their sessions. Scouts do not need to bring blue cards to Merit Badge Madness; instead, they should bring blue cards to their first scheduled session.

Scouts should prioritize signing up for the merit badges they are most interested in. Some sessions will fill quickly, especially at the ranges and the waterfront. Scouts should also make backup plans if their preferred sessions are full.

Scouts can use the Individual Planner in the appendix of this guide to map out their daily schedule.



Merit badges and rank requirements are designed to be flexible for Scouts with diverse needs; for example, if a requirement says to “explain” something, the Scout can complete the requirement either by talking with their counselor or by writing a response for the counselor to review. Accommodations such as extra time to complete a task or one-on-one attention with a counselor are handled on a case-by-case basis inside program areas.

If a Scout cannot fulfill a requirement as written, please contact your council’s advancement committee to receive permission to complete an alternative requirement. For example, if a requirement says to complete the swim test, a Scout with mobility challenges might need an alternative requirement, such as completing the beginner swim test or completing a written test on waterfront safety.



## Program Listings in This Guide

This guide includes information about each program area and what sessions are offered. Though this guide endeavors to be as accurate as possible, the information here is always subject to change.

## Difficulty Ratings

Each merit badge has a difficulty rating indicating how challenging the badge is for typical Scouts. Keep in mind that every Scout is different, and what might be easy for some Scouts might be a challenge for others.

- A: Difficult
- B: Moderate
- C: Relatively Easy



## “Out of Camp” Requirements

Some merit badge requirements can’t be completed during a single week at camp. These are listed in the “out of camp” column. Typically, Scouts complete these with a local counselor after leaving camp. Alternatively, Scouts can complete these requirements before arriving at camp by bringing a blue card indicating what requirements are already complete. Scoutbook records are suitable evidence of completed requirements if the record is verified by an adult leader.

# SCOUTS BSA SUMMER RESIDENT CAMP MERIT BADGES

*55 Updated MB Topics Offered in 2026!*

## AQUATICS

*Canoeing*  
*Kayaking*  
*Lifesaving\*<sup>@</sup>*  
*Rowing*  
*Small-Boat Sailing*  
*Swimming<sup>@</sup>*

## CHALLENGE

*Climbing (returns!)*  
*Personal Fitness\* (TtE)*

## COOKING OUTDOORS

*Cooking\* (returns!)*

## ECOLOGY/ CONSERVATION

### (NATURE)

*Astronomy*  
*Bird Study*  
*Environmental Science<sup>@</sup>*  
*Fish & Wildlife  
Management*  
*Forestry*  
*Geology*  
*Mammal Study*  
*Mining in Society*  
*Nature*  
*Oceanography*  
*Plant Science*  
*Soil & Water  
Conservation*  
*Weather*

## HANDY CRAFTS

*American Indian Culture  
(formerly Indian Lore)*  
*Art*  
*Basketry*  
*Fingerprinting*  
*Leatherwork*  
*Photography*  
*Pottery*  
*Railroading*  
*Sculpture*  
*Woodcarving*

## OUTDOOR SKILLS (SCOUTCRAFT)

*Camping\**  
*Emergency*  
*Preparedness\*<sup>@</sup>*  
*Exploration*  
*Fire Safety\**  
*First Aid*  
*Fishing*  
*Hiking<sup>@\*</sup>*  
*Orienteering*  
*Pioneering*  
*Search & Rescue*  
*Signs, Signals & Codes*  
*Wilderness Survival*

## PATH TO

### ENLIGHTENMENT (TRAIL-TO-EAGLE)

*American Heritage*  
*Chess*  
*Citizenship in the  
Nation\**  
*Citizenship in the World*  
*Communication\**  
*Personal Management\**  
*Salesmanship*  
*Scouting Heritage*

## RANGE & TARGET

### ACTIVITIES

*Archery*  
*Rifle Shooting*  
*Shotgun Shooting*

### **GRAPHIC KEY:**

#### CAMP PROGRAM AREAS

*Merit Badge topics  
that are Eagle-required or  
(<sup>@</sup>) are an alternate choice;*

*Merit Badge topics (\*)  
that have one or more pre-  
requisites which need to be  
finished outside of Camp to  
complete all requirements.*

*(Comments)*



# 2026 MERIT BADGE SESSION SCHEDULE

All merit badges not listed are offered as drop-ins, usually on the half hour.

Program Area	Merit Badge	Length of Session	Session Start Times
Aquatics at Chubb Lake Waterfront	Canoeing	1 hour daily	9:00am, 10:00am
	Kayaking	1 hour daily	9:00am, 10:00am, 11:00am
	Lifesaving	1 hour daily	9:00am, 10:00am, 11:00am
	Rowing	1 hour daily	11:00am
	Small-Boat Sailing	1.5 hours daily	10:30am, 1:30pm, 3:00pm
	Swimming	1 hour daily	9:00am, 10:00am, 11:00am
	Open Swim and Boat	Drop-in	2:30pm-4:30pm
Archery Range at Western Junction	Archery	1.5 hours daily	9:00am, 10:30am, 1:30pm
	Archery Open Shoot	Drop-in	3:00pm-4:30pm
Climbing at Granite Ledges	Climbing	3 hours daily	9:00am
Cooking at Commissary	Cooking	1.5 hours daily	9:00am, 10:30am, 1:30pm
Ecology/Conservation at Nature Cove	Astronomy	1 hour daily + overnight	10:00am + 9:00pm Thurs
	Bird Study	1.5 hours daily	1:30pm
	Environmental Science	1 hour daily	9:00am, 10:00am, 1:30pm
	Forestry	Drop-in + forest walk	Forest walk 7:00pm Thurs
	Nature	1 hour daily	11:00am
	Plant Science	1 hour daily	9:00am
Weather	Drop-in + Zoom call	Zoom call TBD by director	
HandyCrafts at Central Pavilion	Photography	1 hour daily	11:00am
	Pottery	1.5 hours daily	1:30pm
	Railroading	1 hour daily	9:00am
	Sculpture	1 hour daily	10:00am
Outdoor Skills at Scoutcraft Grove	Emergency Preparedness	1 hour daily	9:00am
	Exploration	1 hour + expedition	7:00pm Tues, 9:00am Thurs
	First Aid	1.5 hours daily	9:00am, 10:30am, 1:30pm
	Orienteering	1 hour daily	2:30pm
	Pioneering	1.5 hours daily	1:30pm
	Search and Rescue	1 hour daily	10:00am
	Wilderness Survival	1 hour daily + overnight	11:00am + 8:30pm Thurs
Rifle Range at Powerline Trail	Rifle Shooting	1.5 hours daily	9:00am, 10:30am, 1:30pm
	Open Rifle Shoot	Drop-in	3:00pm-4:30pm
Shotgun Range at Canyon View Ridge	Shotgun Shooting	1.5 hours daily	9:00am, 10:30am, 1:30pm
	Open Shotgun Shoot	Drop-in	TBD by director
Trail to Eagle at Soaring Aerie	Chess	1 hour daily	10:00am, 1:30pm, 3:30pm
	Citizenship in the Nation	1 hour daily	9:00am, 1:30pm
	Citizenship in the World	1 hour daily	10:00am, 2:30pm
	Communication	1 hour daily	11:00am, 3:30pm
	Personal Fitness	1 hour daily	2:30pm
	Personal Management	1 hour twice a week	7:00pm Tues and Thurs
	Salesmanship	1 hour daily	9:00am

Additional sessions will be offered for popular merit badges during busy weeks.

All program offerings are subject to change.

## AQUATICS

Chubb Lake, the centerpiece of camp, averages 70-75°F in summer – perfect for swimming and boating. CMS offers the Swimming, Lifesaving, Canoeing, Kayaking, Rowing, and Small-Boat Sailing merit badges, all under the supervision of a National Camping School-certified director and Red Cross-certified lifeguards. Campers are invited to join the Polar Bear Plunge or the Mile Swim at 6:00 a.m. each morning. In the afternoon, campers can enjoy open swimming, boating, and stand-up paddleboarding.

Scouts are required to pass the swim test to participate in Aquatics merit badge sessions. Scouts who don't pass the swim test during check-in can sign up for a Learn to Swim session. If they can pass the swim test early in the week, they may be able to join a merit badge session for the rest of the week, at the aquatics director's discretion.

### Scouts BSA Swim Test

Jump feet first into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: side stroke, breaststroke, trudgen, or crawl; then swim 25 yards using an easy resting back stroke. The 100 yards must be swum continuously and include at least one sharp turn. After completing the swim, rest by floating.

CMS's high elevation makes swimming more physically challenging than in other locations. Additionally, Scouts might not be as comfortable in a natural lake compared to a swimming pool where they can see the bottom. For these reasons, CMS does not accept swim tests conducted before camp. Every Scout who wants to swim needs to complete the swim test at CMS.

All Aquatics merit badge sessions are scheduled. Scouts should sign up during Merit Badge Madness.

### Marin Council Guidelines for Waterfront Attire

- Swimwear should be comfortable, functional, and appropriate for the specific aquatic or waterfront activity.
- Participants choose swimwear that is designed for the activity --- active swimming, aquatic lifesaving exercises, boat handling, etc.
- Swimwear is secure enough not to shift, become entangled, or fall off while participating in waterfront activities.
- While participants may wear T-shirts or an additional layer, those should only be allowed if they do not restrict movement in the water.



Merit Badge	Difficulty	Drop-In or Scheduled	Out of Camp	Comments
Canoeing	B	Scheduled	None	
Kayaking	C	Scheduled	None	
Lifesaving	A	Scheduled	Req 2a	Must have Swimming MB before camp.
Rowing	A	Scheduled	None	
Small-Boat Sailing	A	Scheduled	None	
Swimming	C+	Scheduled	None	

Activity	Difficulty	Drop-In or Scheduled	Out of Camp	Comments
Polar Bear Plunge	C	6:00am Tues-Fri	None	Rise and shine!
Mile Swim BSA	A	6:00am Tues-Fri	None	Must be in good physical condition. Do an extra lap each day, ending with a full mile on Friday.
Open Swim/Boat	C	2:30-4:00pm Mon-Fri	None	Arrive with a buddy and have fun!
Learn to Swim	C	At discretion of aquatics director	None	
Paddleboarding BSA	B	At discretion of aquatics director	None	
Swimming and Water Rescue	A	At discretion of aquatics director	None	Must be 16+
Paddlecraft Safety	A	At discretion of aquatics director	None	Must be 16+



## RANGE AND TARGET ACTIVITIES

Scouting America's Range and Target Activities (RATA) are designed to teach Scouts safety and responsibility while exploring the field of marksmanship. CMS offers the Archery, Rifle Shooting, and Shotgun Shooting merit badges, as well as black powder shooting, tomahawk throwing, and slingshots.

Our three ranges – archery, rifle and shotgun – provide top-of-the-line equipment and facilities, under the supervision of highly qualified staff. All RATA programs at CMS are under the purview of a National Camping School-trained RATA director who trains, certifies, and supervises the rangemasters and staff at each range. Range staff are certified using National Rifle Association and US Archery Association standards.

Scouts must bring a signed permission slip (found in the appendix) to participate in RATA programs. In addition, all campers participate in a range safety briefing upon entering camp, where they sign an agreement to follow all safety policies.

In accordance with Scouting America policies, personal firearms are not allowed on camp property except with advance permission from the RATA director. This includes (but is not limited to) rifles, shotguns, crossbows, paintball guns, airguns, pellet guns, BB guns, wrist rockets, slingshots, and water guns. Imitation guns are not allowed, regardless of functionality. Unauthorized firearms must be checked in and secured by the RATA director.

### Archery Range

CMS's archery range is the perfect place to learn to use a bow or to hone your skills. Merit badge sessions are offered three times a day, plus there is time for open shooting in the afternoon. Arrow-making kits are provided to all merit badge participants. To complete the merit badge, Scouts must demonstrate skill by reaching certain marksmanship thresholds; Scouts who do not meet

those goals by Friday afternoon will be given a partial completion record.

### Rifle Range

Scouts who want to develop their marksmanship skills should visit CMS's rifle range, which is equipped with .22-caliber rifles. We offer merit badge sessions three times each day, plus free shooting at the discretion of the rangemaster. To complete the merit badge, Scouts must demonstrate skill by reaching certain marksmanship thresholds by the end of the week.

### Shotgun Range

Scouts who are ready for an advanced challenge should sign up for the Shotgun Shooting merit badge. To participate, Scouts must weigh at least 100 pounds and must have prior marksmanship experience. To complete the merit badge, Scouts must demonstrate skill by reaching certain marksmanship thresholds by the end of the week.

### Other Range Activities

#### Black Powder

CMS offers black powder rifle shooting at the rifle range on Tuesday night for Scouts and on Thursday night for adult leaders. These muzzleloading rifles provide an even bigger "bang" than the .22 caliber bolt-action rifles we usually use.

#### Tomahawks and Slingshots

Scouts can throw tomahawks or use slingshots at CMS's tomahawk range, which is located next to the archery range. These special activities are offered at the discretion of the archery director. If you're interested, visit the archery range and ask the director to run these programs, perhaps during evening program time on Tuesday or Thursday.

Marin Council Risk Assessment Committee policy prevents our firearm ranges from accepting partial blue cards from Scouts who started work on Rifle Shooting or Shotgun Shooting before camp. All Scouts who want to earn those merit badges must attend every session until they complete all requirements.

Similarly, our firearm ranges will not issue partial blue cards for Scouts who do not complete all requirements before the end of the week.

These policies do not apply to the Archery merit badge.

Merit Badge	Difficulty	Drop-In or Scheduled	Out of Camp	Comments
Archery	B	Scheduled	None	
Rifle Shooting	B	Scheduled	None	
Shotgun Shooting	A	Scheduled	None	Scouts must weigh at least 100-110lbs, with good upper body strength. Should have some marksmanship experience, ideally the Rifle Shooting MB.

Activity	Difficulty	Drop-In or Scheduled	Out of Camp	Comments
Archery Open Shoot	C	3:00-4:30pm Mon-Fri	None	
Slingshot Range	C	At discretion of archery director	None	
Tomahawk Range	B	At discretion of archery director	None	
Rifle Open Shoot	C	3:00-4:30pm Mon-Fri	None	
Black Powder Shooting	C	7:00pm Tues and Thurs	None	Tuesday night for Scouts, Thursday night for adults.
Shotgun Open Shoot	B	At discretion of shotgun director	None	
Adult Leader Shotgun Shoot	B	At discretion of shotgun director	None	



## CLIMBING

Scouts who are ready for a physical challenge are invited to join our Climbing merit badge session at CMS. Led by a National Camping School-certified climbing instructor, our Climbing program brings Scouts to a beautiful granite rock face on the edge of camp property.

There are no formal age or size restrictions in CMS's climbing program; however, Scouts must be ready for intense physical activity over multiple hours each morning.

Merit Badge	Difficulty	Drop-In or Scheduled	Out of Camp	Comments
Climbing	A	3 hours each morning	None	Intense physical activity. Meet in the meadow at 9am each day.

Activity	Difficulty	Drop-In or Scheduled	Out of Camp	Comments
Open Climb	B	At discretion of climbing director	None	Meet in the meadow with a buddy.



## COOKING

CMS is the perfect place to get started on the Cooking merit badge and to learn new skills and techniques. Located at the Commissary, our Cooking merit badge sessions are taught by an experienced camp chef.

Scouts in these sessions will complete requirements focused on general food handling and preparation skills, as well as the Trail and Backpacking Meals requirement. Scouts should finish the Cooking at Home and Cooking at Camp requirements outside of CMS.

Merit Badge	Difficulty	Drop-In or Scheduled	Out of Camp	Comments
Cooking	B	Scheduled	Reqs 4, 5	



## ECOLOGY/CONSERVATION

Scouts can visit our Ecology/Conservation (Nature) program area to explore Marin-Sierra's unique natural setting while earning merit badges such as Astronomy, Environmental Science, and Oceanography. Scouts can also walk on the Nature Trail with 32 stations around Chubb Lake.

Though some merit badge sessions in Ecology/Conservation are scheduled, this is a great place for Scouts who want to drop-in and learn new topics.

Merit Badge	Difficulty	Drop-In or Scheduled	Out of Camp	Comments
Astronomy	B	Scheduled session daily plus overnight starwatching on Thurs night	None	Starwatching may be canceled due to weather.
Bird Study	B+	Scheduled	None	Requires observation outside class sessions.
Environmental Science	B	Scheduled	None	Updated requirements are easier for younger Scouts.
Fish and Wildlife Management	B	Drop-in	None	Requires observation outside class sessions.
Forestry	B	Drop-in session plus forest walk on Thurs 7pm	None	Forest walk may be rescheduled based on camp ranger's availability.
Geology	C	Drop-in	None	
Mammal Study	C	Drop-in	None	
Mining in Society	C	Drop-in	None	
Nature	A-	Scheduled	None	
Oceanography	A	Drop-in	None	
Plant Science	A	Scheduled	None	
Soil and Water Conservation	B	Drop-in	None	
Weather	B	Drop-in plus scheduled Zoom call with meteorologist	None	Zoom call schedule TBD by Ecology/Conservation director.

## OUTDOOR SKILLS

Located on the western side of Chubb Lake, our Outdoor Skills (Scoutcraft) program area is for Scouts who want to develop their camping, navigating, and emergency response skills. Our instructors offer merit badge sessions such as Emergency Preparedness, Orienteering, and Pioneering.

This program area offers a combination of scheduled sessions and drop-ins. We also offer partial drop-ins for merit badges like Camping and Hiking.

Merit Badge	Difficulty	Drop-In or Scheduled	Out of Camp	Comments
Camping	B	Drop-in	Reqs 4b, 5e, 7b, 8d, 9	Requires camping experiences outside CMS.
Emergency Preparedness	A	Scheduled	Reqs 2a, 9	Req 9 requires earning First Aid MB; can be completed concurrently during camp.
Exploration	B	Tues 7:00pm and expedition on Thurs 9:00am	None	Scouts plan an expedition on Tues night, and complete expedition on Thurs morning.
Fire Safety	B	Drop-in	Req 5g	
First Aid	A	Scheduled	None	Covers challenging topics such as substance abuse and mental health. Not recommended for younger Scouts.
Fishing	B	Drop-in	Req 10	Fishing gear available to borrow for MB sessions.
Hiking	B	Drop-in	Reqs 4, 5	Requires hikes outside CMS.
Orienteering	B	Scheduled	None	
Pioneering	B	Scheduled	None	
Search and Rescue	C	Scheduled	None	
Signs, Signals, and Codes	C	Drop-in	None	
Wilderness Survival	A	Scheduled session daily plus overnight on Thurs	None	Scouts will sleep in a shelter they created on Thurs night.

# HANDY CRAFTS

Scouts can unleash their creativity in Camp Marin-Sierra's HandyCrafts program area, where we offer merit badges such as Basketry, Leatherwork, and Wood Carving. The HandyCrafts staff is also available to help with any projects involving paint, dye, leather tools, clay, or plastic lace. Program kits are provided free of charge for Scouts who are working on merit badges; extra kits are available for purchase at the Tradin' Post.

Most sessions in the HandyCrafts area are drop-ins. Feel free to stop by between other activities!

Merit Badge	Difficulty	Drop-In or Scheduled	Out of Camp	Comments
American Indian Culture	B	Drop-in	None	Previously named "Indian Lore" MB.
Art	C	Drop-in	None	Supplies provided free of charge for MB sessions.
Basketry	C	Drop-in	None	Supplies provided free of charge for MB sessions.
Fingerprinting	C	Drop-in	None	
Leatherwork	B	Drop-in	None	Supplies provided free of charge for MB sessions.
Photography	B	Scheduled	None	Bring a digital camera or cell phone to camp to complete all requirements. Buddy pairs can share a camera.
Pottery	B	Scheduled	None	Supplies provided free of charge for MB sessions.
Railroading	A	Scheduled	None	
Sculpture	B	Scheduled	None	Supplies provided free of charge for MB sessions.
Wood Carving	B	Drop-in	None	Requires Totin' Chip before starting. Supplies provided free of charge for MB sessions.



# TRAIL TO EAGLE

Camp Marin-Sierra’s Trail to Eagle program area offers advanced merit badges such as Communication, Personal Management, and Citizenship in the Nation. This program area includes our most academic merit badges and is intended for older Scouts who are ready to tackle complex topics. Though most merit badges here are Eagle-required, this program area also offers badges such as Salesmanship and Chess.

Trail to Eagle mostly offers scheduled merit badges, except for American Heritage and Scouting Heritage. Many merit badges here can’t be completed during camp, so Scouts should either complete requirements before arriving at camp or plan on taking a partial blue card home at the end of the week.

Merit Badge	Difficulty	Drop-In or Scheduled	Out of Camp	Comments
American Heritage	B	Drop-in	None	
Chess	B	Scheduled	None	
Citizenship in the Nation	B	Scheduled	Reqs 5, 7	
Citizenship in the World	A	Scheduled	None	
Communication	A	Scheduled	Reqs 5, 8	
Personal Fitness	A	Scheduled	Reqs 6, 7	
Personal Management	B	Scheduled on Tues/Thurs 7:00pm	Reqs 1, 2, 8	
Salesmanship	B	Scheduled	None	
Scouting Heritage	C	Drop-in	None	



## TRAIL TO FIRST CLASS

Trail to First Class (TTFC) is a program area dedicated to helping young Scouts learn skills to advance through the first four ranks: Scout, Tenderfoot, Second Class, and First Class. Scouts can drop in during program time to work with our staff on any requirements. TTFC can provide supplies for most requirements. We use tracking sheets to record what lessons Scouts have learned; copies of these sheets will be given to troops at the end of the week.

In accordance with the Guide to Advancement, rank requirements can only be evaluated and signed off by a Scout's troop leaders. TTFC's role is to instruct, not to sign off.

We encourage adult leaders to spend time at TTFC to assist with skill instruction, especially in the afternoons when TTFC is busiest. Scout leaders can officially sign off requirements for Scouts from their own troop, or they can use a tracking sheet to record instruction for Scouts from other troops.

Aside from advancement requirements, TTFC also provides instruction for Totin' Chip and Firem'n Chit. The Totin' Chip certifies that a Scout can safely use axes, knives, and saws, and the Firem'n Chit certifies that a Scout can safely start, monitor, and extinguish campfires. Like rank requirements, these can only be officially signed off by an adult leader.

All sessions at TTFC are drop-in except the 5-mile hike on Thursday afternoon. Scouts and adult volunteers can sign up for the hike during Merit Badge Madness.



# TRAIL TO FIRST CLASS

## REQUIREMENTS TRACKING SHEET

In accordance with the Guide to Advancement, rank requirements can only be signed off on a troop level. A checkmark on this sheet does not indicate that the Scout has completed the requirement; rather, it means that the Scout has been taught the skills needed to complete the requirement.

### Scout

- 1a Scout Oath, Law, Motto, Slogan \_\_\_\_\_
- 1b Explain Scout spirit \_\_\_\_\_
- 1c Scout sign, salute, handshake \_\_\_\_\_
- 1d Describe First Class badge \_\_\_\_\_
- 1e Recite Outdoor Code \_\_\_\_\_
- 1f Recite Pledge of Allegiance \_\_\_\_\_
- 2a How Scouts provide leadership \_\_\_\_\_
- 2b Four steps of advancement \_\_\_\_\_
- 2c Explain Scouts BSA ranks \_\_\_\_\_
- 2d Explain merit badges \_\_\_\_\_
- 3a Explain patrol method \_\_\_\_\_
- 3b Patrol name, emblem, flag, yell \_\_\_\_\_
- 4a Square, two half-hitches, taut-line \_\_\_\_\_
- 4b Whip and fuse rope \_\_\_\_\_
- 5 Pocketknife safety \_\_\_\_\_

### Tenderfoot

- 1c Outdoor Code on an outing \_\_\_\_\_
  - 2c Eating together as a patrol \_\_\_\_\_
  - 3a Practical use of square knot \_\_\_\_\_
  - 3b Practical use of two half-hitches \_\_\_\_\_
  - 3c Practical use of taut-line hitch \_\_\_\_\_
  - 3d Knife, saw, and axe safety \_\_\_\_\_
  - 4a First aid for 8 common ailments \_\_\_\_\_
  - 4b Identify hazardous plants \_\_\_\_\_
  - 4c How to prevent common ailments \_\_\_\_\_
  - 4d Assemble a first aid kit \_\_\_\_\_
  - 5a Explain buddy system \_\_\_\_\_
  - 5b What to do if you're lost \_\_\_\_\_
  - 5c Safe hiking rules \_\_\_\_\_
  - 6a Exercise tests \_\_\_\_\_
  - 7a Display and fold U.S. flag \_\_\_\_\_
  - 8 Use EDGE method for square knot \_\_\_\_\_
- Totin' Chip \_\_\_\_\_
- Firem'n Chit \_\_\_\_\_

Name: \_\_\_\_\_

Council: \_\_\_\_\_ Troop: \_\_\_\_\_

### Second Class

- 1b Leave No Trace on an outing \_\_\_\_\_
- 2a When to use a cooking fire \_\_\_\_\_
- 2b Prepare wood for a cooking fire \_\_\_\_\_
- 2c Build, light, and extinguish a fire \_\_\_\_\_
- 2d When and how to use stoves \_\_\_\_\_
- 2fg Sheet bend and bowline \_\_\_\_\_
- 3a Compass and map knowledge \_\_\_\_\_
- 3b 5-mile hike with compass \_\_\_\_\_
- 3c Hiking hazards and prevention \_\_\_\_\_
- 3d Directions without a compass \_\_\_\_\_
- 4 Evidence of 10 animals \_\_\_\_\_
- 5a Precautions for safe swim \_\_\_\_\_
- 5b Beginner swim test \_\_\_\_\_
- 5c Reach and throwing rescues \_\_\_\_\_
- 5d Explain swimming rescue risks \_\_\_\_\_
- 6a First aid for 7 ailments \_\_\_\_\_
- 6b Hurry cases \_\_\_\_\_
- 6c How to prevent ailments \_\_\_\_\_
- 6d Emergency response \_\_\_\_\_
- 6e Vehicular accident response \_\_\_\_\_
- 8a Participate in flag ceremony \_\_\_\_\_
- 8b How to respect U.S. flag \_\_\_\_\_
- 9a Three R's of personal safety \_\_\_\_\_
- 9b Describe bullying and response \_\_\_\_\_

### First Class

- 1b Explain Tread Lightly! \_\_\_\_\_
- 3a When to use lashings \_\_\_\_\_
- 3b Timber and clove hitches \_\_\_\_\_
- 3c Demonstrate lashings \_\_\_\_\_
- 3d Camp gadget \_\_\_\_\_
- 4a 1-mile orienteering course \_\_\_\_\_
- 4b Electronic navigation systems \_\_\_\_\_
- 5a Evidence of 10 plants \_\_\_\_\_
- 5b How to get a weather forecast \_\_\_\_\_
- 5c Hazardous weather \_\_\_\_\_
- 5d Extreme weather planning \_\_\_\_\_
- 6a Swim test \_\_\_\_\_
- 6b Precautions for safe trip afloat \_\_\_\_\_
- 6c Parts of canoe/kayak and paddle \_\_\_\_\_
- 6d Body positioning in watercraft \_\_\_\_\_
- 6e Demonstrate line rescue \_\_\_\_\_
- 7a Bandages \_\_\_\_\_
- 7b Transport in 2 situations \_\_\_\_\_
- 7c Signs of heart attack and CPR \_\_\_\_\_
- 7d Utility services and hazards \_\_\_\_\_
- 7e Emergency plan for home \_\_\_\_\_
- 7f Potable water in an emergency \_\_\_\_\_
- 9b Environmental issue in community \_\_\_\_\_

# UNIQUE CAMP MARIN-SIERRA PROGRAMS

## Assemblies

Assemblies are held each morning after breakfast and each evening after dinner (except Wednesday evening). At assemblies, camp leadership shares key information and ensures that all campers are accounted for. Scouts should wear the activity uniform for morning assemblies and the field uniform for evening assemblies. Be ready to perform a troop yell!



## Opening and Closing Campfires

Campfires are held on Monday and Friday night. Monday night's campfire is led by the staff, but Friday night's campfire is for troops to show their best performances. Your SPL should consult the program director to submit a skit, song, or other performance before Thursday at lunchtime. All performances need to be approved by the program director in order to meet national standards for campfire programs.



## Special Days

### Tuesday: Theme Day

Celebrate our 2026 summer camp theme: Chubb Lake Tea Party! Campers are encouraged to wear revolutionary-era outfits or other patriotic gear to celebrate our country's 250<sup>th</sup> anniversary in 2026.

### Wednesday: Troop Day

On Wednesdays, your troop will be cooking and dining in your campsite for all three meals. Check your bulletin board for meal delivery times, and ask the commissioner if you have any questions or concerns or if you want to borrow cooking equipment. Wednesday night is troop night; you are encouraged to create your own activity such as a campfire, a game, or a hike.



### Thursday: Order of the Arrow Day

The Order of the Arrow (OA) is Scouting's National Honor Society. Members of the OA from any lodge are invited to wear their sashes on Thursday, and to attend the OA lunch in the commissary. For information about OA membership, contact your council's OA lodge.



## Baden-Powell Honor Troop Award

Troops who honor the spirit of Scouting's founder, Lord Robert Baden-Powell, can earn the Baden-Powell Honor Troop award during their stay at Marin-Sierra. Each requirement is designed to encourage troops to engage with the program and to hold themselves to high standards in their campsites. Some key requirements include:

- Scoring an average of 85/100 on daily campsite inspections
- Attending all assemblies, leader meetings, and SPL meetings
- Participating in a service project
- Performing at the Friday night campfire
- Leading an activity for your troop
- Ensuring each Scout earns at least one merit badge
- And more!

Please ask the commissioner for help or clarification about the Baden-Powell award.



## Camp Marin-Sierra Merit Badges

Scouts and adult leaders can earn unique CMS Merit Badges starting on Tuesday morning. Each badge will be offered by a staff member. Please approach them during meals or other flexible times to complete the requirements. After completing the requirements, you can purchase the merit badge at the Tradin' Post. These badges are just for fun and do not count towards advancement in any way. See if you can collect them all!

Starting in 2026, some CMS Merit Badges will be rotated in and out of our program offerings. If your favorite badge isn't offered this year, it will likely be offered next year!



# BADEN-POWELL HONOR TROOP AWARD

The Baden-Powell Honor Troop Award recognizes troops who uphold the ideals of the founder of the Scouting movement, Robert Baden-Powell. This award is not a competition between troops, but rather a goal to work toward while building troop unity and facilitating personal development.

**Troop:** \_\_\_\_\_ **Council:** \_\_\_\_\_ **Campsite:** \_\_\_\_\_ **Week #:** \_\_\_\_\_

1}	Daily campsite inspection scores average at least 85 points for the week.	
2}	Your troop attends all morning and evening camp-wide assemblies.	
3}	At an assembly, your troop members show appreciation to a troop, a Scout, or a staff member for their Scout spirit, service, or good Scout example.	
4}	The senior patrol leader or a delegate attends all scheduled SPL meetings.	
5}	At least one adult leader represents your unit at all morning leader meetings.	
6}	The troop participates in a camp service project or a camp conservation project as a unit (1 hour per Scout).	
7}	The troop invites and receives the company of at least three staff members during meals (Wednesday jamboree lunch is not included).	
8}	The troop participates in at least one activity as a unit --- troop campfire program, unit swim, game, etc. (not the service project above).	
9}	The troop participates in the Friday night campfire program with their entertainment (skit, song, story) approved by the program director.	
10}	Each Scout in the troop earns at least (a) one completed merit badge, or (b) two Eagle-required partial merit badges, or (c) five rank requirements at Trail to First Class.	

Scoutmasters should confirm their unit's honor troop status with the commissioner before noon on Friday. The Baden-Powell Honor Troop Award will be presented at the Friday evening assembly before the closing campfire program.

Un-Scout-like behavior by any troop members can eliminate a unit from the possibility of receiving the Baden-Powell Honor Troop Award.

**Commissioner Approval:** \_\_\_\_\_ **Date:** \_\_\_\_\_

# CAMP MARIN-SIERRA MERIT BADGES

Starting in 2026, some of these CMS Merit Badges will be rotated in and out of our program offerings. If your favorite badge isn't offered this year, it will likely be offered next year!



**Back to Marin-Sierra**



**Bacon**



**Birthday**



**Bro!**



**Cowboy**



**Fantasy**



**Morning Awesomeness**



**Moustache**



**Mystery**



**Nap Safely**



**Olympians**



**Time Travel**



**Trail to Turkey**



**Treasure Hunt**



**Tropical**



**Zombology**

# TROOP-LED PROGRAMS

Each troop provides a home and a community for their Scouts while camping at Marin-Sierra. As you plan your summer camp experience, ask what your priorities are as a troop. Do you want to create an environment where Scouts push each other to achieve as much as possible? Or do you want to create space for Scouts to relax and to experience camping at their own pace?

In accordance with Scouting's ideals, every troop should aim to be youth-led, with adult supervision and guidance. In an ideal troop, adults can sit back and sip their coffee while the Scouts carry out all the leadership tasks. On the other hand, summer camp can be a great place to develop new young leaders in your troop. Selecting a second-year Scout to be a patrol leader or a third- or fourth-year Scout to be a senior patrol leader is a risky choice, but there is an immense opportunity to get hands-on leadership experience. Older Scouts can serve as Junior Assistant Scoutmasters or Troop Guides so that younger Scouts can get leadership experience.



The evening hours can be a valuable time for troops to conduct troop programs, check in with Scouts about how their week is going, or to just have fun. Troops should plan flexible activities so that Scouts can use twilight hours wisely. For example, Scouts can prepare a campsite improvement for the next morning's inspection, or your troop can plan a campfire program. This section of the guide includes suggestions for troop programs.

## Campsite Activities

### Campfires

Many troops use campfires to relax, share wisdom, perform, or to enjoy s'mores together. Ask the commissioner or the ranger if fires are allowed, based on current weather conditions. Feel free to invite other troops to your campfires as well. All campfires must follow CMS policies:

- Fires must always be supervised by an adult or a senior Scout.
- Only build campfires in existing fire circles.
- Firewood must be thinner than a Scout's wrist.
- Fires must be smaller than a Scout's knees.
- Never use liquid fuel to start fires.
- Never use hot spark fire starters.



### Rank Advancement

Troops are invited to work with their Scouts to complete rank requirements during summer camp. This can be a fun way for your Scouts to learn new skills while practicing the EDGE method. Some troops even hold boards of review at camp.

### Cookouts

Troops may request equipment and ingredients for cookouts from the commissioner. Make a new troop tradition by cooking cobbler or another dessert. Typically, cookouts are held in your troop's campsite, but some troops have held cookouts in the assembly area or on backcountry trails.

## Backpacking

Marin-Sierra is surrounded by the Tahoe National Forest, offering terrific backpacking possibilities for your troop. Some troops plan a pre-camp or post-camp trek from either Marin-Sierra or one of the many trailheads nearby up to the Pacific Crest. Lake Spaulding and the Yuba River are less than two miles away, and Fordyce Creek is five miles away. Any troop planning to use Marin-Sierra as a trailhead must make arrangements with the Marin Council in advance. Contact [camping@boyscouts-marin.org](mailto:camping@boyscouts-marin.org) for more information.

## Fishing

Scouts are invited to go fishing anywhere on the north side of Chubb Lake (opposite the swimming area). You may also use the fishing dock near the Gold Rush campsite. Only six Scouts (three buddy pairs) are allowed on the fishing dock at a time, and only between sunrise and sunset. Scouts should bring their own fishing gear, but there may be limited fishing gear available to borrow from the Outdoor Skills program area.



## Field Sports

The meadow is the perfect place for your troop to lead an activity, either for just your Scouts or for an inter-troop event. Schedule the use of the meadow with the commissioner.

## Geocaching

Geocaching is like a worldwide treasure hunt using GPS coordinates. There are some geocaches within walking distance of camp property. Be sure to notify the commissioner before leaving camp property.

## Hiking

There are many hikes inside and outside CMS. When planning a hike, be sure to obey the Scout Motto: Be Prepared. Plan a route, check weather conditions, and ensure you have proper equipment, including drinking water and a first aid kit. Use the buddy system and notify the commissioner before leaving camp property.

## Interfaith Worship Services

Your troop can hold an interfaith service or faith-specific service in addition to the camp-wide chapel service offered on Sunday evening. Schedule the use of the chapel with the commissioner.

## Orienteering

Create your own orienteering course or use one created by the Trail to First Class or Outdoor Skills program areas. Also, you may want to include orienteering on an ordinary troop hike.

## Star Watching

Star watching is a great opportunity at camp that is often unavailable to Scouts at home. See the Ecology/Conversation area director for resources for a great star watching experience.



## ADULT LEADER PROGRAMS

Even though CMS focuses on providing an amazing experience for Scouts, there are also plenty of activities to keep adult leaders busy during their week at camp.



### Leader Meetings

The first leader meeting is on Sunday at 4:45pm for Scoutmasters and senior patrol leaders. Adult leader meetings are also held every morning at 9:30am in Ibach Lodge. Sending at least one adult to each leader meeting is a requirement for the Baden-Powell award, but all adults are encouraged to attend in order to get the most up-to-date information. Leader meetings are also a perfect time to meet the camp director, program director, or commissioner to ask questions or give feedback.

### Volunteering in Camp

We encourage adults who are available to volunteer in camp. Every volunteer can contribute in their own way, such as:

- Assisting in a merit badge session
- Offering a merit badge we don't have at camp
- Instructing skills in the Trail to First Class area
- Teaching skills such as woodcarving or music
- Supplementing camp supervision in places like the waterfront or the ranges
- Inspecting campsites as a volunteer commissioner

### Leaders' Lounge in Ibach Lodge

Ibach Lodge is used as a leader lounge and training venue from 9:00am to 5:00pm daily. After 5:00pm, Ibach is reserved for staff members who have worked hard all day and deserve a rest. If you need staff assistance after 5:00pm, you may stop by Ibach to ask for assistance or go the med shack on the other side of the parking lot. Ibach is closed to youth campers at all times, except the Scoutmaster and SPL meeting on Sunday evening.



Leaders may use the bathrooms in Ibach, but the shower in Ibach is reserved for staff only. There is coffee, tea, and hot water throughout the day, as well as Wi-Fi provided by StarLink. Due to limited bandwidth, streaming media or video calls are not allowed. Each troop has a mailbox in Ibach, as well as mailboxes for camp staff.

There is a smoking area behind Ibach Lodge for adults 21+. Smoking is not allowed anywhere else in camp, including in the parking lot or in campsites. Smoking is considered an open flame and must be treated as a fire hazard.

### Meet the Marin Council Scout Executive

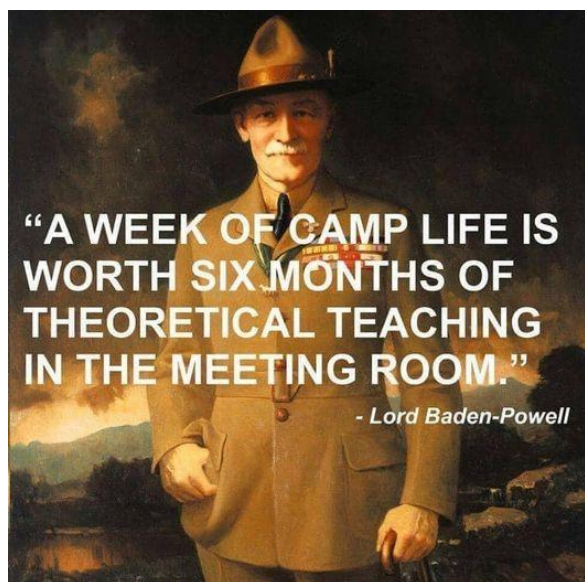
The Marin Council Scout Executive visits camp each Tuesday. Adult leaders can meet him in Ibach Lodge at the morning leader's meeting or at lunchtime in the Commissary.

## Adult Training

Every Scout deserves a trained leader, and that's why we offer a variety of adult leader training sessions at CMS. Though many of these training sessions are available online, taking them at summer camp is a more hands-on experience, and you might make some new friends. All training sessions are subject to change at any time.

CMS does not offer Safeguarding Youth training or Hazardous Weather training, since both of those are required for all leaders before arriving at camp.

Training Session	Difficulty	Schedule	Comments
Outdoor Ethics Workshop and Leave No Trace	C	2:00pm Monday	90-minute session held in Ibach Lodge.
Trek Safely	C	2:00pm Tuesday	60-minute session held in Ibach Lodge.
Safe Swim Defense	C	7:00pm Tuesday	30-minute session held in Ibach Lodge.
Safety Afloat	C	7:30pm Tuesday	30-minute session held in Ibach Lodge.
Scoutmaster/Assistant Scoutmaster Position-Specific Training	B	10:15am Wednesday, Thursday, Friday	3 90-minute sessions held in Ibach Lodge.
Merit Badge Counselor	C	2:00pm Wednesday	90-minute session held in Ibach Lodge.
Troop Committee Member	C	2:00pm Thursday	90-minute session held in Ibach Lodge.
Knot Fun	C	7:00pm Thursday	Meet at Outdoor Skills.
Swimming and Water Rescue	A	At discretion of waterfront director	8-hour hands-on training. For adults and Scouts 16+.
Paddlecraft Safety	A	At discretion of waterfront director	8-hour hands-on training. For adults and Scouts 16+.



# CAMP STAFF AND VOLUNTEER OPPORTUNITIES

Camp Marin-Sierra is always seeking enthusiastic, dedicated individuals to join our summer camp team. Experienced Scouts and former summer campers make excellent candidates, but we also welcome Scout leaders, teachers, veterans, retirees, and anyone interested in becoming part of our vibrant camp community.

Working at CMS is both rewarding and challenging. Like any summer job, it requires responsibility, commitment, and hard work. In return, staff members gain invaluable personal and professional growth experiences, including:

- A stronger work ethic
- Lifelong friendships with fellow staff members
- Public speaking and teaching experience
- Enhanced interpersonal and leadership skills
- Meaningful relationships with Scouts, leaders, and peers
- Memories that last a lifetime!



## Counselor-in-Training Program

Youth ages 14–17 may participate in our Counselor-in-Training (CiT) program for two to four weeks. CiTs serve as volunteers and receive room and board during their time at camp. This program provides hands-on experience and is an excellent pathway toward future paid staff positions.

## Paid Staff Opportunities

Applicants age 15 and older may be eligible for full-time paid staff positions if available to work for at least four weeks during the summer season. CMS prioritizes hiring staff members who are available for all five weeks.

Prospective staff members age 18 and older who demonstrate strong leadership skills may qualify for program area director roles or other age-restricted positions such as Maintenance. Certain program areas—including aquatics, climbing, and range activities—require additional certifications and specialized training.

## How to Apply

If you or someone you know is interested in joining the CMS team, please contact the Council Office or attend the Camp Staff Introductory Meeting held Thursday evening at 8:00pm at Ibach Lodge.

Applications for the following summer open in November, with interviews beginning in January. Early submission is strongly encouraged to secure your preferred position.

**For more information and to apply, please visit:**

<http://www.boyscouts-marin.org/camping-facilities/scouts-bsa-summer-camp/4507>



## TRADIN' POST

The Tradin' Post at Murray Lodge sells all sorts of handy things for your week at camp. Whether you're looking for Marin-Sierra souvenirs, camping gear, or a tasty treat, the Tradin' Post has you covered.

The Tradin' Post is open Monday to Friday, 9:00am to 12:00pm and 1:30pm to 5:00pm. It is also open on Tuesday and Thursday evening, 7:00pm to 8:00pm. Only five customers are allowed inside at a time. Extra customers must wait outside the front door.

Scouts who want to indulge in candy and soft drinks should bring \$20-\$30, while those who want to buy Marin-Sierra memorabilia should bring \$50-\$100. The Tradin' Post accepts cash, checks, debit cards, and credit cards.

At CMS, all supplies that are needed to complete merit badges are included in the camp fee. Extra supplies such as woodcarving or leatherworking kits are available for purchase for Scouts who aren't signed up for those merit badges, or who want an extra project just for fun.

The Tradin' Post offers pocketknives and multi-tools for sale. Every Scout who wants to purchase a pocketknife or multi-tool must arrive at the Tradin' Post with their Totin' Chip and an adult leader from their troop. Trading or selling knives between Scouts is prohibited at CMS.

Here is a sample of the items available in the Tradin' Post, along with price estimates:

- T-Shirts - \$10-25
- Sweatshirts - \$36-95
- Water bottles - \$10-30
- Handicraft kits - \$8-20
- Toiletries - \$2-7
- Merit badge pamphlets - \$6
- Sharpening stone - \$5
- Snacks and drinks - \$2-6
- Pocketknives - \$10-30



## FOOD AT CAMP MARIN-SIERRA

Camp Marin-Sierra offers two meal plans: Central Dining in the commissary and Jamboree-style cooking in campsites. Note that every troop eats in the commissary on Sunday evening, Monday morning, Friday evening, and Saturday morning; and every troop eats Jamboree-style on Wednesday.

Jamboree-style cooking may be suspended at the discretion of the food service director or the camp ranger due to bear safety, supply availability, or other issues.

Every camper, regardless of meal plan, must bring their own mess kit to camp, including a plate, a bowl, a cup, and utensils.



### Central Dining

The troop eats all meals in the outdoor dining area at the commissary. Troops will be dismissed to eat once every Scout and adult in the troop is present or accounted for. Troops will be provided a patrol box to store their gear in. Scouts wash their own dishes using the 3-basin method: wash, rinse, sanitize. The kitchen staff will provide wash basins, sponges, hot and cold water, and sanitizer tablets.

### Jamboree-Style Cooking

Starting Monday at lunchtime, Jamboree-style troops receive delivery of food before each meal at a drop-off point near their campsite. Specific drop-off locations are marked on the bulletin boards in each campsite. Food is boxed according to the number of people in each patrol, as marked on the Patrol Count Form. A member of your troop must be at the drop-off site in order to receive the food. For health and safety reasons, food cannot be left unattended. If you have issues with drop-off or with the quantity of food received, please contact the commissioner.



### Cooking Equipment

Every troop should bring stoves to cook food and to boil water for Jamboree cooking, regardless of whether they are doing Jamboree-style cooking all week long or only on Wednesday. Please ensure you have enough propane to last for the week. White gas stoves are acceptable but not recommended. CMS recommends bringing an ice chest to store leftover food. Ice is available from the Nyack store, or available in limited quantities from our kitchen.

## YOUR CAMPSITE

The campsite is where Scouting begins at CMS. During your week at camp, you will see your campsite both as a home away from home and as a place to carry out Scouting's aims. We invite you to bring program into your campsite, either by conducting skills instruction, building pioneering projects, or completing merit badge assignments.

If you have any questions or concerns about your campsite, contact the commissioner.



### Tents and Cots

CMS provides canvas tents in all campsites. In accordance with health department regulations, each tent can house a maximum of two people, and tentmates must sleep head-to-toe from each other. When planning tent assignments, all Safeguarding Youth policies apply, including separation of youth and adults, separation of males and females, and having no more than 24 months in age difference between youth in the same tent. Personal tents are welcome in campsites, as long as they don't block footpaths or damage the natural environment.

Please treat tents and tent poles with respect and care. Do not use sticks or nails to prop up or secure any part of the tent. Please do not move tents or tent platforms without consulting the commissioner. Loosen the tent ropes in rainy weather; canvas shrinks when wet so loosening the ropes will prevent ripping.

Cots provided by CMS are intended for adult leaders only. Scouts should bring their own sleeping pads or cots.

Your troop guide will inspect each tent and cot as part of the check-in and check-out process. Any new damage will be recorded and may be charged to your troop.

### Toilets

Most campsites have their own toilet facility, also called a Kybo. These must be swept out daily and hosed down at least twice a week. The facility should also be swept and hosed before departure on Saturday morning. Hoses should be coiled neatly by the spigot when not in use.

After using the toilet, please shut the lid and close the door to ensure proper odor control. If you need additional toilet paper or cleaning supplies, please contact the commissioner.



Latrine buildings are an acceptable alternative to bear boxes when storing trash overnight. Do not store food or ice chests inside latrine buildings.

Some campsites share a latrine. Please work with neighboring troops to make a cleaning schedule.

## Shower Facilities

Every person at Marin-Sierra should shower multiple times a week, ideally every day. There are two shower facilities available to Scouts and leaders: the gas-heated central showerhouse near the Tradin' Post, and the traditional showerhouse near Yuba Ganube. Campers and adult leaders may not use the showers at Ibach Lodge, on staff hill, or in the Family Area near the commissary.

The Yuba showers have a tank that can be heated using a wood fire. Collaborate with other troops to develop a heating schedule so that everyone can enjoy a warm shower. There are some rules for fires at the showerhouse:

- Fires must always be attended by an adult or a senior Scout.
- Fires must only be built inside the fire box.
- Do not remove fire tools from the shower area.
- Do not adjust valves on the tanks.
- When finished, completely extinguish the fire and lock the fire box.

## Campsite Tools

Each campsite has fire tools that must stay in the campsite at all times, including a shovel, a rake, water buckets, and a hose. Hoses should be coiled neatly on the ground or on the hanger when not in use. A broom is also provided to keep tents and latrines clean.

## Garbage

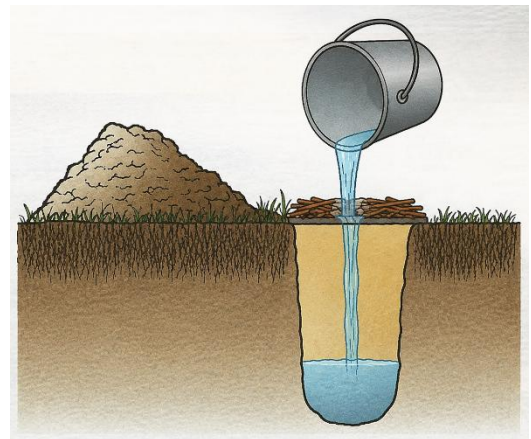
Solid garbage goes in trash cans. If you see litter anywhere in camp, please pick it up and throw it away properly. Each campsite has a garbage can near the road; please ensure that those cans are in place at all garbage pickup times (as seen on the general schedule on page 4). The maintenance team will not be happy if they need to walk through your campsite to find your garbage can.

CMS does not have recycling bins around camp, but we do recycle! The disposal company utilizes a single-stream collection method, which sorts recyclables from other waste after it is received at their facility.

## Sumps

Sumps are dug to dispose of liquids that could attract dangerous wild animals to your campsite. Liquid waste (such as dishwashing water or unwanted liquid foods) must go into a sump, not into garbage cans, washstands, shower drains, toilets, the lake, or anywhere else in your campsite. Here are the guidelines for making a sump:

- The sump should be placed at least 100 feet away from the eating area in your campsite, and at least 100 feet away from the bear box. The sump should be away from sleeping areas, creeks, and rocky soil.
- Dig a hole about 12" deep and 6" wide. Ensure the hole is dug into the dirt, rather than into the duff on the surface.
- Lay sticks side-by-side across the hole.
- On top of the sticks, lay fir needle branches crosswise to the sticks. (The needles are used to filter any food chunks that are mixed into the liquid. Food chunks do not go into the sump.)
- Mark the sump with a piece of paper or a flag on a stick or on a nearby tree.
- To prevent creatures from smelling the sump, discard the sticks and needles on the sump daily by burning them or throwing them in the trash before the evening trash pickup.
- Do not overflow the sump hole by pouring liquids in too quickly. If overflow is a consistent problem, make your sump deeper or build a second sump.
- Please fill in your sump at the end of the week. Discard the sticks and needles on top, and use dirt to completely fill in the hole. Please make it look like there was never a sump there.



## Bear Boxes

CMS uses bear boxes to prevent bears and other critters from entering campsites to look for anything they might find tasty. Food is obviously a major concern, but bears can also smell things like deodorant, shampoo, lotion, bug spray, sunscreen, and more. These “smellables” should be stored in bear boxes whenever they aren’t being actively used. Bear boxes must be closed, latched, and locked whenever an adult isn’t present. Only adults should handle bear box keys, which are given during check-in.



## Pocketknives

Scouting has clear policies about the responsible carry and use of pocketknives during Scout events. To carry a pocketknife, a Scout must earn the Totin’ Chip and must demonstrate adherence to all safety rules. CMS only permits knives that are four inches long or shorter. All pocketknives must use a folding mechanism; fixed-blade knives are not allowed except for cooking. Scouts may buy pocketknives at the Tradin’ Post if accompanied by an adult leader. Trading or selling knives between Scouts is not permitted at camp.



## Axes and Saws

Troops may bring axes or saws to camp to prepare firewood or to teach the Totin’ chip. They should only be used inside a designated axe yard and with adult supervision. When not in use, they must be stored under a leader’s cot. Do not store axes and saws in the axe yard. Please only chop dead wood from around your campsite. Please do not damage living trees.

Campsite	Min. Capacity	Max. Capacity
49'er	30	40
Drexler Flats	24	36
Hellman Hill	24	36
Cedar	10	14
Lodge Pole	12	18
Sugar Pine	12	20
Pioneer	24	36
White Thorn	20	28
Scallywag	18	24
Gold Rush	36	48
Yuba Ganube	24	36
Talako	18	24
Medicine Man	20	30
Carlisle	12	18
Omega	18	24



## OFF-LIMITS AREAS

### Ibach Lodge

Ibach Lodge is an adult leader's lounge from 9:00am to 5:00pm, and a staff lounge at all other times. Campers are not allowed inside Ibach Lodge except for the Scoutmaster/SPL meeting on Sunday evening.

### Staff Hill

The staff housing area next to the assembly area is off-limits. If you need to contact a staff member while they're in their cabin, please find someone with a radio to contact them on your behalf.

### Program Areas

All program areas are off-limits when staff are not present. The waterfront, climbing area, and all ranges require permission to enter and exit the areas during program time. Also, the hill between the archery and rifle ranges is off-limits to everyone at all times. It's marked by a yellow rope around the area.



### Maintenance Area

Dangerous tools and equipment are stored in the maintenance area behind Ibach Lodge. It is off-limits to everyone except the ranger and designated staff.

### Ranger's Residence

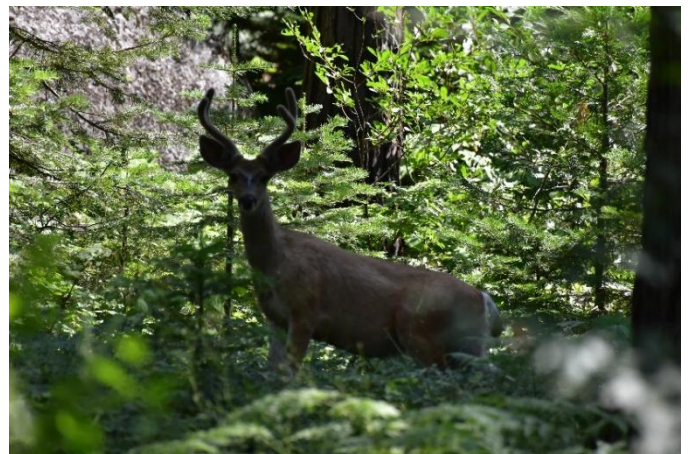
The camp ranger lives at CMS year-round. Please respect his privacy at his home near Highway 20.

## NATURE AT CMS

The Outdoor Code guides all Scouting programs and demonstrates our commitment to preserving the outdoors. Leave all animals and plants as they are when you find them. If you have concerns about animals or plants, please contact the commissioner or the Ecology/Conservation director.



There are dangerous animals in camp, such as bears, rattlesnakes, bees, and yellow jackets. If you see a rattlesnake while walking, have one person keep an eye on the snake from a safe distance while the other finds a staff member with a radio.



Bears are highly dangerous. If you find a single bear, try to scare the bear away by making loud noises and making yourself appear as big as possible. If you see a bear caring for a cub, walk away slowly while facing the bear. Never run away from a bear. Anytime you see a bear, immediately notify a staff member with a radio.

## SAFEGUARDING YOUTH AT CMS

Every part of Camp Marin-Sierra's program must comply with all Scouting America policies to prevent abuse and protect all participants.

### Registration Requirements

Every adult leader in camp must have completed Safeguarding Youth training and Hazardous Weather training, and have passed a criminal background check. In addition, for units registered in California, all leaders must have completed the AB-506 Mandatory Reporter training and passed a LiveScan fingerprinting.

### Adult Supervision

Each unit must have at least two adult leaders age 21 or older in camp at all times. There must be at least one female leader age 21 or older in camp for all units with female Scouts.

One-on-one contact between adult leaders and youth members is prohibited. In situations requiring a personal conference, the meeting is to be conducted with the knowledge and in view of other adults and/or youth.

### Responsibility

Leaders must ensure that all participating in Scouting activities abide by the Scout Oath and the Scout Law. Everyone shares the responsibility for the safety of all participants in the program, including adherence to Youth Protection and health and safety policies. All leaders are required to adhere to the Scouter Code of Conduct.

### Accommodations

Tent assignments must be separate for males and females, as well as for youth and adults. Youth sharing a tent must be less than 24 months apart in age. Spouses may share a tent. Under normal circumstances, youth should not share a tent with their parents, but exceptions may be made if necessary. Camp-provided tents can only bunk two people at a time.

Shower facilities at Marin-Sierra are all single-stall, so there is no need to schedule separate times based on gender or age category.

### Program Requirements

- Scouts at Marin-Sierra are required to use the buddy system, and adults are advised to use the buddy system. Buddy groups must have either two or three people. Buddy pairs should be the same gender and less than 36 months apart in age. Groups of three may have mixed genders.
- The use of smartphones, cameras, mirrors, drones, etc. in places or situations where privacy is expected is prohibited.
- All aspects of the Scouting program are open to observation by parents and leaders.
- Scouting America does not recognize any secret organizations as part of its programs.
- Hazing and initiations are prohibited and have no part during any Scouting activity.
- All forms of bullying and harassment including verbal, physical, and cyberbullying are prohibited.
- Inappropriate public displays of affection are prohibited.
- Sexual activity is prohibited.
- Appropriate attire is required for all activities.

### Reporting Requirements

All Scouting America members have a responsibility to recognize, respond to, and report Youth Protection violations and abuse. Call the Scouts First Helpline, available 24 hours a day, to report known or suspected behavior: 1-844-SCOUTS1 (1-844-726-8871)



# HEALTH AND SAFETY

Every leader should pay close attention to their Scouts to ensure that everyone is happy, healthy, and enjoying their week at camp. Don't let problems grow; try to solve them immediately or get help. Simple steps like taking a shower, getting enough sleep, and drinking plenty of water can turn a Scout's mood around. Talk to the camp health officer or the commissioner for suggestions on caring for your Scouts.

## Homesickness

Summer camp is often the first time a young Scout is away from home for more than a couple nights. The best way to prevent homesickness is to keep Scouts busy: busy with the CMS program or busy making new friends in the campsite. From experience, it is usually best not to let your Scouts call home. If they do, try to emphasize staying and finishing the week. If a parent is worried their Scout will become homesick, have the parent mail a short letter to the Scout so that it arrives on Monday or Tuesday. Receiving a note from home encouraging the Scout to enjoy camp might make a big difference.

## Hydration

With the busy camp lifestyle, it's easy to forget to drink enough water. It is vitally important that youth and adult leaders drink plenty of fluids as part of their routine at CMS. Symptoms such as headaches, sore stomachs, or fatigue are common if your Scouts aren't drinking enough water. Everyone should carry water bottles and refill them regularly to prevent dehydration.

## Hygiene

Being at camp can tend to make young people lenient with hygiene. Scouts might be uncomfortable with the showerhouses because of the unfamiliar setting, and they may choose to shower less often or for an inadequate amount of time. Please build hygiene into your troop's routine at camp. It might be uncomfortable to remind a Scout to shower, but it's even more uncomfortable

to have a conversation about unpleasant odors or the risk of communicable diseases.

## Sleep

CMS has quiet hours each night from 10:00pm to 6:00am. Please ensure that your Scouts are getting enough sleep during your week at camp.

## Walking

CMS's trails and walkways are full of roots, rocks, and other unexpected obstacles. For your safety, please walk around camp. The only place Scouts should run is in the Meadow while playing games.



## Shoes

CMS requires everyone to wear close-toed shoes around camp. Crocs, flip-flops, sandals, and other open-toed footwear are only suitable at the waterfront or at showerhouses. Please wear close-toed shoes on your way to and from the waterfront or the showerhouses, then change into your open-toed footwear after arriving.

## Emergencies

CMS has emergency plans for a variety of circumstances, including wildfires, earthquakes, missing campers, and more. If you hear a siren anytime you're in camp, please immediately report to the assembly area unless otherwise instructed by CMS senior management (camp director, program director, commissioner, ranger, or camp health officer). More information about emergencies will be shared during the Sunday evening safety assembly.

## CAMP MARIN-SIERRA GRACES

Camp Marin-Sierra values the 12<sup>th</sup> point of the Scout Law: "A Scout is Reverent". We invite your troop to start each meal with a grace from this list or from another source. Traditionally, graces begin by saying:  
**"Please prepare yourself for grace in the manner to which you are accustomed."**

### Beneath These Tall Green Trees

Beneath these tall, green trees we stand  
 Asking blessings from Thy hand.  
 And thanks we give to God above,  
 For Thy help and strength and love.

### Brotherhood Grace

We thank the Lord for all that's good;  
 For food, for life, for brotherhood;  
 For friends and family, near and far;  
 For fellowship right where we are.

### Camp Marin-Sierra Grace

(Paraphrased by MJ Andrews from an old Sandy Island Camp  
 grace by Alice "Bubbles" Gooder, Greater Boston YMCA)

I'm looking at a lovely world  
 With mountains high and trees so tall,  
 So tall they seem to touch the sky...

And beneath it and around it all  
 Our alpine lake sparkles in the sun  
 From dawn of light 'til day is done.

And all these things reflecting love  
 Which we are privileged to see  
 As gifts to us from God above,  
 How very grateful we should be!

### Order of the Arrow Grace

For night alone that rests our thoughts,  
 For quiet dawn that lights our trail,  
 For evening fire that warms and cheers,  
 For each repast that fuels our work,  
 We give thanks, O Lord.

### Philmont Scout Ranch Grace

For food, for raiment,  
 For life, for opportunity,  
 For friendship and fellowship,  
 We thank Thee, O Lord.

### Sea Base Grace

Bless the creatures of the sea.  
 Bless this person I call me.  
 Bless the Keys, You make so grand.  
 Bless the sun that warms the land.  
 Bless the fellowship we feel,  
 As we gather for this meal.

### Simple Thanks Grace

Thank the Lord for the food we eat,  
 For camping fun and Scouts we meet,  
 For rushing streams and calm cool breeze,  
 For grassy meadows and tall green trees.

### Summit Bechtel Reserve Grace

For this time and this place,  
 For Your goodness and grace,  
 For each friend we embrace,  
 We thank Thee, O Lord.



# WHAT TO BRING TO CAMP

## Submit Upon Arrival

### • Medical Forms

- Everyone who camps overnight at CMS must have a current version of the BSA medical form, parts A, B, and C. Note that Part C must be completed by a doctor or nurse practitioner. Visitors who aren't staying overnight must bring parts A and B.

### • Medications

- In accordance with national policy, all medications for Scouts must be brought to camp in original packaging and must be checked in at the medical lodge upon arrival. Please designate an adult in your troop to be responsible for distributing medications at the medical lodge according to the Scouts' doctors' orders. The medical lodge has lockers for each troop, and space to store medications that need refrigeration.
- Adult leaders can be responsible for their own medications by locking them in their car. Any medications that are potentially dangerous must be secured, since some youth aren't aware of the dangers of other people's medications.
- If a Scout or an adult has emergency medication such as an inhaler or an Epi-Pen, these medications must be carried on their person at all times. Be sure they are clearly marked with the person's name.

### • Special Dietary Needs Forms

- Fax or email these forms to the Council office at least two weeks before your arrival at camp to ensure that all needs can be met. Discuss allergies or special dietary needs with the camp health officer during check-in, and confirm meal options with the food services team.

### • Minor Activity Release Forms

- Anyone under 18 must have this release signed by their parent(s) or guardian(s) before participating in restricted activities such as range and target programs or climbing.



### • Troop Roster

- Complete the Camp Unit Attendance Roster form to show who is in your contingent and how to access emergency contact information.

### • Patrol Count Form for Jamboree-Style Meals

- This form helps the kitchen team prepare the right quantity of food for each patrol in your unit.

### • Council Verification of AB 506 Compliance

- Units registered in California must submit this form indicating compliance with AB 506, California's mandatory reporter and background check law for youth-serving organizations.

### • Camp Payment Records

- We have these filed at camp, but in case of a discrepancy it is wise to have your own unit receipts as well.

## Recommended Unit Supplies

- Extra blue cards
- Unit program plans for spending time in camp
- Lanterns and extra fuel or batteries
- Ice chest
- Troop and/or patrol cooking gear
- Backup funds for youth
- American flag and/or troop flag
- Poles and ropes for pioneering projects
- Axes, saws, and/or splitting mauls
- Shade structures
- Campsite decorations for troop pride: banners, gateways, signs, etc



- Bible, prayer book, or other religious readings if desired
- Water bottle
- Mess kit and utensils
- Sunglasses, sunscreen, and lip balm
- Insect repellent
- Fishing gear if desired



## Recommended Individual Gear

- Complete Scouting America uniform
- Enough clothing to last a whole week
- Extra underwear and socks
- Jacket, sweatshirt, rain gear
- Scout cap
- Swimwear and shower shoes
- Comfortable hiking shoes
- Day pack
- Towel
- Toiletries (toothpaste, toothbrush, shampoo, body wash, deodorant, menstrual hygiene products if necessary)
- Sleeping bag, sleeping pad, pillow
- Flashlight or headlamp and batteries
- First-aid kit
- Scout handbook
- Notebook and writing equipment

## What Not to Bring

- Pocketknives longer than 4"
- Sheath knives
- Fireworks
- Aerosol sprays
- Firearms, ammunition, or bows and arrows
- Large electronics such as portable TVs or game consoles
- Inappropriate reading material or pornography
- Alcohol or drugs (other than prescription medications)
- Large amounts of money
- Snacks, candy, or gum in your tent or pack
- Pets (except for trained service animals)

If a Scout has these prohibited items, they will be confiscated. In some cases, they may be given to the Scoutmaster to be secured and returned later. In extreme cases, the Scout could be asked to leave camp.

# 2026 SCOUTS BSA SUMMER RESIDENT CAMP --- TROOP PAYMENT FORM

**Payment is on behalf of the unit only, not for individual Scouts or leaders.** Please include this form with any payments beyond your initial troop reservation deposit (except for Provisional Scouts). **Always use a new form for each payment (do not update or reuse a prior payment copy).**

**TROOP:** Boys \_\_\_ **COUNCIL:** \_\_\_\_\_ **DATE:** \_\_\_\_\_  
 # \_\_\_\_\_ Girls \_\_\_ (not District) \_\_\_\_\_

**WEEK (check one):** \_\_\_ #1/June 28–July 4 \_\_\_ #2/July 5-11 \_\_\_ #3/July 12-18 \_\_\_ #4/July 19-25

Troop Representative Name: \_\_\_\_\_ Best Phone # \_\_\_\_\_  
*Contact name of individual responsible for all Summer Camp correspondence for your unit.*

Email Address: \_\_\_\_\_ Alternate Phone # \_\_\_\_\_  
*Please print clearly and indicate an email that is checked frequently.*

Mailing Address: \_\_\_\_\_

City / State / Zip: \_\_\_\_\_



Payment NO later than March 15, 2026 (includes free t-shirts!)			
Camper Type:	Weekly Fee:	Quantity:	Subtotal:
Scout Youth	\$695		
Adult Leader	\$275		
If this is the first payment after your initial reservation, then deduct the \$500 deposit amount here:			
<b>Total amount being paid:</b>			

Payment after 03/15 but NO later than May 15, 2026			
Camper Type:	Weekly Fee:	Quantity:	Subtotal:
Scout Youth	\$750		
Webelos Bridged in 2025	\$700		
Adult Leader	\$300		
If this is the first payment after your initial reservation, then deduct the \$500 deposit amount here:			
<b>Total amount being paid:</b>			

Payment after 05/15 but NO later than 2 weeks before arrival*			
Camper Type:	Weekly Fee:	Quantity:	Subtotal:
Scout Youth	\$775		
Webelos Bridged in 2025	\$725		
Adult Leader	\$325		
If this is the first payment after your initial reservation, then deduct the \$500 deposit amount here:			
<b>Total amount being paid:</b>			

*\* Do not mail payments within 2-weeks of your camp session; please pay on arrival. Rates are higher for "on-arrival" reservations and payments; see current Leaders' Guide.*

**Payment Method:**

\_\_\_ Troop check # \_\_\_\_\_ enclosed (payable to *Marin Council, BSA*)  
 \_\_\_ Charge payment amount to VISA / MC / AMEX # \_\_\_\_\_  
 Expiry Date \_\_\_ / \_\_\_ Security Code \_\_\_ (on back) Billing Zip Code \_\_\_\_\_  
 Name on card \_\_\_\_\_ Signature \_\_\_\_\_

### Summer Camp T-shirts Pre-order Program!

Order your quantities by size in advance, and your Scouts will have fresh, clean Marin-Sierra T-shirts waiting for pick-up @ the Murray Lodge Tradin' Post

Free if ordered by 03/31!

Only \$18 (SM thru XL) or \$20 (XX or XXX) by 05/31!

Pricing will be higher at camp, and size selection is not guaranteed!

\_\_\_ SM \_\_\_ MD \_\_\_ LG \_\_\_ XL  
 \_\_\_ XX \_\_\_ XXX

\_\_\_ T-shirts @ \$18 = \_\_\_\_\_

\_\_\_ T-shirts @ \$20 = \_\_\_\_\_

Please add your total T-shirt pre-order to any troop payment amounts indicated at the left; tax and shipping are included!

**Return by US Mail:** Marin-Sierra / 225 West End Avenue / San Rafael, CA 94901 **or Fax:** 415-454-5511  
 Phone: 415-454-1081 Email: [camping@boyscouts-marin.org](mailto:camping@boyscouts-marin.org) Website: [www.boyscouts-marin.org](http://www.boyscouts-marin.org)

**Camp Fee Refund Policy:** Fully up to 01/31/26; 75% from 02/01-03/31/26; 50% from 04/01-30/26; 25% from 05/01-31/26; nothing as of 06/01/26. Partial refunds may be granted during the Summer in exceptional circumstances; please see current edition of the Leaders Guide for more information.

# 2026 SCOUTS BSA SUMMER RESIDENT CAMP

## ON-ARRIVAL FEE PAYMENTS & AT-CAMP UNIT CHARGES

**TROOP:** # \_\_\_\_\_ *Boys* \_\_\_\_ **COUNCIL:** \_\_\_\_\_ **DATE:** \_\_\_\_\_  
*Girls* \_\_\_\_ (not District)

**WEEK (check one):** \_\_\_\_ #1/June 28–July 4 \_\_\_\_ #2/July 5-11 \_\_\_\_ #3/July 12-18 \_\_\_\_ #4/July 19-25

Troop Representative Name: \_\_\_\_\_ Best Phone # \_\_\_\_\_  
*Contact name of unit leader responsible for all Summer Camp activities for your unit.*

Email Address: \_\_\_\_\_ Alternate Phone # \_\_\_\_\_  
*Please print clearly.*

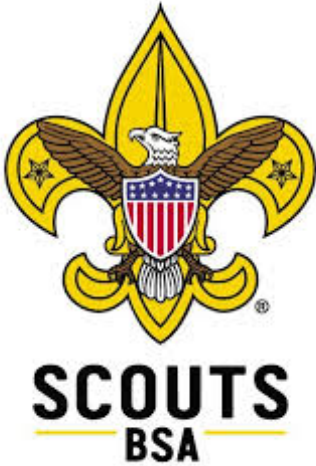
Mailing Address: \_\_\_\_\_

City / State / Zip: \_\_\_\_\_



Camp Fees within 2 Weeks of Troop Arrival at Camp Session*			
Camper Type:	Per Person Fee:	Quantity:	Subtotal:
Scout Youth	\$800		
Adult Leader	\$350		
Saturday Early Arrival	\$15		
Visitor Overnight with meals	\$75		
Visitor Meals each/daily	\$12/\$30		
<b>Subtotal amount being charged:</b>			

*\* Do not mail payments within 2-weeks of your camp session; please pay these rates on arrival.*



Campsite Incidental Loss or Damage Charges			
Item Description:	Per Item Fee:	Quantity:	Subtotal:
Lost Bear Box Key	\$10		
Broken Camp or Firepit Tool	\$20		
New Hole in Tent	\$20		
New Tear in Tent	\$40		
Broken Ridge or Upright Tent Pole	\$50		
Broken Adult Leader Cot	\$60		
Dutch Oven returned uncleaned/broken	\$10/\$60		
<b>Subtotal amount being charged:</b>			

**Grand Total being paid for above charges:** \_\_\_\_\_

**PAYMENT METHOD:**

\_\_\_\_ Troop check # \_\_\_\_\_ enclosed (payable to *Marin Council, BSA*)

\_\_\_\_ Charge payment amount to VISA / MC / AMEX # \_\_\_\_\_

Expiry Date \_\_\_\_ / \_\_\_\_ Security Code \_\_\_\_\_ (on back) Billing Zip Code \_\_\_\_\_

Name on card \_\_\_\_\_ Signature \_\_\_\_\_

# 2026 MINOR CONSENT & ACTIVITY RELEASE FORM

## Parent/Guardian Authorization for Youth Under 18 Years of Age

This specific and current form must be prepared in advance and present on the property of Camp Marin-Sierra during attendance at Summer Camp weeks. **No other form will be accepted. Scouts without this completed form will not be able to participate in the activities listed below.** This form must be completed-in-full and brought with the Troop to be submitted at the unit check-in on Sunday for distribution to relevant program areas.

**Week (check one):** \_\_\_ #1/June 28 – July 4 \_\_\_ #2/July 5-11 \_\_\_ #3/July 12-18 \_\_\_ #4/July 19-25

**Council:** \_\_\_\_\_ **Troop #** \_\_\_\_\_ **Scout Name:** \_\_\_\_\_

*Please note: while not absolutely required, the Marin Council, Scouting America prefers the signatures of both parents/guardians below, and for any activity selection that is chosen, the matching initials of both adults.*

The undersigned parent(s) or legal guardian(s) consent that the Archery, Tomahawk, Rifle or Shotgun instructor of the Marin Council, Scouting America may furnish only at the approved range facility the BSA-approved archery, tomahawk or firearm equipment with ammunition to the above-named minor for the purpose of education and instruction in safe handling, target shooting and other marksmanship-related activities. Please initial each box below where permission is granted for the minor to participate.

**This authorization expires automatically on August 1, 2026.**

**Archery** (bow & arrows) \_\_\_\_\_ **Tomahawk** (throwing) \_\_\_\_\_ **Rifle** (.22 caliber) \_\_\_\_\_

**Muzzle-loading** (.50 caliber black powder) \_\_\_\_\_ **Shotgun** (20-gauge) \_\_\_\_\_

The above-named minor may participate in the normal activities of the camp program including --- but not limited to --- swimming, boating, hiking, outdoor cooking and field games. In addition to these, permission is granted to participate in the following special activities if available at camp during the week. Please initial each box below where permission is granted for the minor to participate in:

**Internet Access** (under supervision of Merit Badge (MB) Counselor in class for requirement completion) \_\_\_\_\_

**MB OutPost** (with unit leader approval) \_\_\_\_\_ **Rock-climbing** (with unit leader approval) \_\_\_\_\_

**Parent/Guardian #1 Name:** \_\_\_\_\_ **Initials** \_\_\_\_\_

**Parent/Guardian #1 Signature:** \_\_\_\_\_ **Date:** \_\_\_\_\_

**Street Address:** \_\_\_\_\_ **City / State / Zip:** \_\_\_\_\_

**Best Phone #** \_\_\_\_\_ (mobile / home / work) **Alternate #** \_\_\_\_\_ (mobile / home / work)

**Parent/Guardian #2 Name:** \_\_\_\_\_ **Initials** \_\_\_\_\_

**Parent/Guardian #2 Signature:** \_\_\_\_\_ **Date:** \_\_\_\_\_

**Street Address:** \_\_\_\_\_ **City / State / Zip:** \_\_\_\_\_

**Best Phone #** \_\_\_\_\_ (mobile / home / work) **Alternate #** \_\_\_\_\_ (mobile / home / work)

# 2026 SCOUTS BSA SUMMER RESIDENT CAMP

## INDIVIDUAL SPECIAL DIETARY NEEDS FORM

*Use this form to notify the Marin-Sierra Commissary Staff of any special dietary needs, food allergies or other restrictions. Please be specific in explaining special dietary needs, allergic reactions or food preparation requirements. We will make every reasonable effort to accommodate your conditions reported below including vegetarian, vegan, dairy/gluten/nut/soy-free, etc. We do not have the capacity to prepare for special dietary choices such as Keto or Paleo for which you will need to supplement your favorite foods at camp. **This form is NOT for dietary preferences (i.e. doesn't like peas)***

**WEEK (check one):** \_\_\_ #1/June 28–July 4 \_\_\_ #2/July 5-11 \_\_\_ #3/July 12-18 \_\_\_ #4/July 19-25

Youth \_\_\_ Adult \_\_\_ Troop # \_\_\_\_\_ Council Name (not District) \_\_\_\_\_

Individual Name: \_\_\_\_\_ Best Phone # \_\_\_\_\_

Email Address: \_\_\_\_\_ Alternate Phone # \_\_\_\_\_  
*Please print clearly, and indicate an email that is checked frequently.*

Troop Representative Name: \_\_\_\_\_ Best Phone # \_\_\_\_\_  
*Contact name of individual responsible for all Summer Camp correspondence for your unit.*

Email Address: \_\_\_\_\_ Alternate Phone # \_\_\_\_\_  
*Please print clearly, and indicate an email that is checked frequently.*

**Procedure:** (must review all steps!)

- 1) **Do not submit this form if you have NO special dietary needs or restrictions.**
- 2) **Submit this form no later than two (2) weeks prior to your arrival at Summer Camp.** Email, Fax or Mail to the address information at the bottom of this page. Your form will be forwarded to the Commissary staff.
- 3) **Provide your Troop leader with a copy to be brought to camp and presented with the medical forms.**
- 4) **You must confirm** with the Special Dietary Needs Cook, Assistant Kitchen Manager or Food Services Director at each meal to make sure you get what you need. We are preparing up to 400 servings for each of 3-meals-a-day; filing this form does not guarantee that you will receive the correct foods unless you meet in-person with those Commissary Staff individuals noted above.
- 5) In the event you believe that you may have received the incorrect type of food, do not hesitate to contact any one of the Commissary Staff individuals noted above in #4. If you ingest something to which you are allergic, please see the Camp Health Officer immediately or have a staff member radio them for emergency response!
- 6) It is the responsibility of those persons with severe allergies to make sure they always carry the proper medication (such as an Epi-pen) with them at all times in case of emergency.

**Description:** (please be very specific about what you cannot eat, or type of diet needed, or any allergic reactions)

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# 2026 SCOUTS BSA SUMMER RESIDENT CAMP

## PATROL COUNT FORM FOR JAMBOREE-STYLE MEALS

Use this form to notify the camp of the distribution of Scout Youth and Adult Leaders in your troop by patrol for Jamboree cooking meals. It is important to complete this form accurately so we can appropriately pack and deliver your food for all Jamboree meals. **DO NOT mail this form; bring it with you to camp to submit during Sunday afternoon check-in.**

**WEEK** (check one):  #1/June 28–July 4  #2/July 5-11  #3/July 12-18  #4/July 19-25

Troop # \_\_\_\_\_ Council Name (not District) \_\_\_\_\_ Total # of Patrols \_\_\_\_\_

Unit Leader In-Camp: \_\_\_\_\_ Cell Phone # \_\_\_\_\_

Some troops choose to prepare and cook meals Jamboree-style in their campsites all week (Monday lunch through Friday lunch). All troops, including those with Central Dining at the Commissary, will cook and eat Jamboree-style all day on Wednesday (breakfast/lunch/dinner) in their campsites using the food supplies delivered to a drop point nearby. At Marin-Sierra, we believe this helps to reinforce your Scouts cooking skills by the Patrol Method. Be sure to complete this form accurately so we can provide the correct amount of food. **Minimum patrol size: 5 persons / maximum: 10.**

### Please Check One:

**Central Dining Plan at the Camp Commissary all week** (except Jamboree Wednesday!)

**Jamboree-style cooking option in your campsite** (except the first two/last two meals of the week)

**First Patrol Name:** \_\_\_\_\_

# of Scout Youth \_\_\_\_\_ # of Adult Leaders \_\_\_\_\_

**Total # in Patrol** \_\_\_\_\_

**Fifth Patrol Name:** \_\_\_\_\_

# of Scout Youth \_\_\_\_\_ # of Adult Leaders \_\_\_\_\_

**Total # in Patrol** \_\_\_\_\_

**Second Patrol Name:** \_\_\_\_\_

# of Scout Youth \_\_\_\_\_ # of Adult Leaders \_\_\_\_\_

**Total # in Patrol** \_\_\_\_\_

**Sixth Patrol Name:** \_\_\_\_\_

# of Scout Youth \_\_\_\_\_ # of Adult Leaders \_\_\_\_\_

**Total # in Patrol** \_\_\_\_\_

**Third Patrol Name:** \_\_\_\_\_

# of Scout Youth \_\_\_\_\_ # of Adult Leaders \_\_\_\_\_

**Total # in Patrol** \_\_\_\_\_

**Seventh Patrol Name:** \_\_\_\_\_

# of Scout Youth \_\_\_\_\_ # of Adult Leaders \_\_\_\_\_

**Total # in Patrol** \_\_\_\_\_

**Fourth Patrol Name:** \_\_\_\_\_

# of Scout Youth \_\_\_\_\_ # of Adult Leaders \_\_\_\_\_

**Total # in Patrol** \_\_\_\_\_

**Eighth Patrol Name:** \_\_\_\_\_

# of Scout Youth \_\_\_\_\_ # of Adult Leaders \_\_\_\_\_

**Total # in Patrol** \_\_\_\_\_

# 2026 SCOUTS BSA SUMMER RESIDENT CAMP UNIT ROSTER

Complete this form by listing all unit campers attending **with Troop #** \_\_\_\_\_ **from** \_\_\_\_\_ **Council**

Camp Week # \_\_\_\_\_ Troop Leader \_\_\_\_\_ Phone # \_\_\_\_\_

	<i>First &amp; Last Name</i>	<i>Emergency Phone #</i>	<i>Youth or Adult</i>	
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				
11				
12				
13				
14				
15				
16				
17				
18				
19				
20				
21				
22				
23				
24				

**Council Verification of AB 506 Compliance**

Unit #: \_\_\_\_\_

Camp Attending: \_\_\_\_\_

Council: \_\_\_\_\_

Camp Dates: \_\_\_\_\_

Confirm that the listed Adult(s) are in compliance with the following:

- Currently registered member of the Boy Scouts of America through a unit, district or local Council.
- Current BSA Youth Protection Training
- AB 506 Volunteer Training Complete
- AB 506 Live Scan & Background Check Complete

Please mark "Yes" or "No" if the listed Adult(s) are in compliance with the above items.

Pack  Troop  Crew  Post

	Last Name	First Name	Member ID	Currently Registered (Yes/ No)	Current BSA YPT (Yes/ No)	AB 506 Training (Yes/ No)	Live Scan & Background Check (Yes/ No)
1							
2							
3							
4							
5							
6							
7							
8							
9							
10							

X \_\_\_\_\_ Date \_\_\_\_\_

Council Verification (Sign) \_\_\_\_\_ Printed Name \_\_\_\_\_ Date \_\_\_\_\_

X \_\_\_\_\_ Date \_\_\_\_\_

Unit Leader Verification (Sign) \_\_\_\_\_ Printed Name \_\_\_\_\_ Date \_\_\_\_\_

**Provide one copy to camp and retain one copy for unit record.**

# 2026 SCOUTS BSA SUMMER RESIDENT CAMP

## PROVISIONAL SCOUT APPLICATION

At Marin-Sierra, we offer your individual Scouts BSA or Venturing BSA youth an alternate opportunity to attend Summer Camp. This is appropriate when the Scout cannot attend with their own unit due to a family scheduling conflict or they are looking for an additional Summer Camp experience. We make every attempt to place your Scout with a host troop from your same council or a Marin troop.

**WEEK (check one):** \_\_\_ #1/June 28–July 4 \_\_\_ #2/July 5-11 \_\_\_ #3/July 12-18 \_\_\_ #4/July 19-25

**Scout Name:** \_\_\_\_\_ **Scout Phone #** \_\_\_\_\_  
First Middle Initial Last

Age: \_\_\_ Rank: \_\_\_\_\_ Home Troop # \_\_\_\_\_ Council (not District): \_\_\_\_\_

Scout Email Address: \_\_\_\_\_ Application Date: \_\_\_\_\_  
*Please print clearly, and indicate an email that is checked frequently.*

Mailing Address: \_\_\_\_\_

City / State / Zip: \_\_\_\_\_



1<sup>st</sup> Parent/Guardian Name: \_\_\_\_\_ Best Phone # \_\_\_\_\_

Email Address: \_\_\_\_\_ Alternate Phone # \_\_\_\_\_  
*Please print clearly, and indicate an email that is checked frequently.*

2<sup>nd</sup> Parent/Guardian Name: \_\_\_\_\_ Best Phone # \_\_\_\_\_

Email Address: \_\_\_\_\_ Alternate Phone # \_\_\_\_\_  
*Please print clearly, and indicate an email that is checked frequently.*

Scoutmaster Name: \_\_\_\_\_ Best Phone # \_\_\_\_\_

Email Address: \_\_\_\_\_ Approval Signature \_\_\_\_\_  
*Please print clearly, and indicate an email that is checked frequently.*

<b>Provisional Scout Individual Reservation:</b>	<b>Weekly Camp Fee:</b>	<b>Payment Method:</b> <i>(do not include with any Troop Camp Reservation deposits or Payment forms)</i>
Early-Bird (by March 15, 2026)	\$725	___ <b>Check is enclosed</b> (make payable to: <u>Marin Council, BSA</u> ) ___ <b>Charge to credit card #</b> _____ Exp. Date ___/___ Sec. Code _____ (back) Zip Code _____ Name on card _____ Signature _____
Regular (by May 15, 2026)	\$775	
Late (after May 15, 2026 and at least 14-days/2-weeks prior to arrival for camp week)	\$800	
On-arrival or within 2-weeks of attending camp)	\$825	

**Return by US Mail: Marin-Sierra / 225 West End Avenue / San Rafael, CA 94901 or Fax: 415-454-5511**  
 Phone: 415-454-1081 Email: [camping@boyscouts-marin.org](mailto:camping@boyscouts-marin.org) Website: [www.boyscouts-marin.org](http://www.boyscouts-marin.org)

**Camp Fee Refund Policy:** Fully up to 01/31/26; 75% from 02/01-03/31/26; 50% from 04/01-30/26; 25% from 05/01-31/26; nothing as of 06/01/26.  
*Partial refunds may be granted during the Summer in exceptional circumstances; please see current edition of the Leaders Guide for more information.*

## PARENT/FAMILY INFORMATION FOR PROVISIONAL SCOUTS

### *Preparing You and Your Scout*

To prepare your family for your Scout's Summer Camp experience, download the current Marin-Sierra Summer Camp Leaders' Guide and Parent Information Guide from this [Marin Council website page link](#). All current information, forms, schedules, policies and other materials will be posted there. Be sure to involve your Scoutmaster in the application process with an approval signature, and any follow-up so the Scoutmaster can also help prepare your Scout. You are also welcome to attend any of the Camp Leader meetings held online in May. Request a ZOOM link from the Camp Director.

### *Advancement Planning*

- ✓ Review the Marin-Sierra Merit Badge offerings and schedules online or download those pages.
- ✓ Talk with your Scoutmaster about the Merit Badge topics and other programs or activities in which you want to participate. This is an important step in preparing for your Summer Camp week advancement opportunities.
- ✓ If there are pre-requisites or requirements that will not be covered at camp, make a plan with your Scoutmaster to finish those in advance of your camp week so you can complete the Merit Badge there.
- ✓ Complete a BSA Merit Badge application (blue card) for each class you plan to take and make sure your Scoutmaster approves and signs these. Don't forget to bring them with you to camp!
- ✓ Sign-up for the scheduled Merit Badge class sessions Monday morning at the end of the camp assembly. Many other programs are available as "drop-in".
- ✓ Bring your Scoutmaster-approved and completely filled-out blue cards with you to your first Merit Badge session in the program areas.
- ✓ By the end of the week, the Merit Badge counselor will sign your blue cards if you have completed all requirements. If they are not complete, you will receive a "partial" blue card with those requirements completed listed on the back page grid.

### *Arrival: Sunday 12noon - 1pm ONLY!*

As a provisional Scout, on-time arrival at camp in uniform is critical to ensure that you have the opportunity to connect with your host Troop and meet everyone in advance of the full check-in process that afternoon. Eat lunch on the way to Camp or bring a bag

lunch or snacks; there is no food service until dinner. Provisional Scouts will proceed through the camp orientation process with their host troop and the parents are welcome to stay during this time.

- ✓ **During Check-in:** turn in all forms for the provisional Scout with the Camp Director including the Minor Activity Release form with parental approvals for all activities noted. The round-robin orientation format with your host troop and Troop Guide will include the following:
  - ✓ Med-check review: turn-in the BSA Annual Health & Medical Record parts A/B/C, any medications in original containers sealed inside clear zip-lock bags.
  - ✓ Swim Check: necessary for use of the waterfront area including Aquatics merit badge sessions and recreational swimming and boating. Wear your swimsuit under your uniform when traveling to camp to make this process convenient.
  - ✓ Camp Tour: Commissary, Range & Target Safety Activities Orientation, Program Areas, Tradin' Post.
  - ✓ Campsite Check-in and set-up will be last.
  - ✓ Camp-wide Assembly (5:45pm); Dinner Service (6pm); Safety Demonstration (7:15pm); Chapel Service (8:10pm)

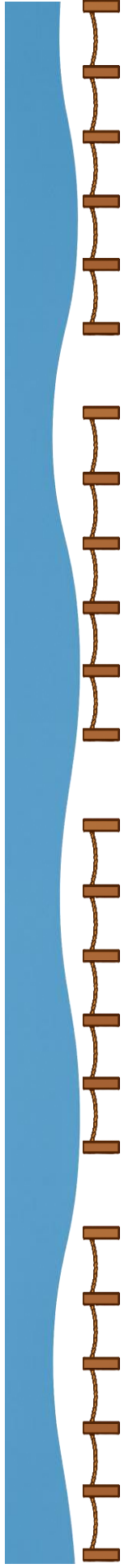
### *Departure: Saturday 7:30am - 8:30am!*

Please ensure your on-time arrival at camp to pick-up your Scout! We recommend coming to visit your Scout the Friday afternoon before and attending the closing campfire program that evening. Return in the morning to pick them up and meet with the host Scoutmaster to check on their rank & MB advancements, program participation and behavior/assimilation into the troop.

### *Contacting Your Scout*

If you need to contact your Scout during the week, be sure to obtain the phone numbers of the Troop leadership with whom they are staying. We discourage Scouts from using cell phones around Camp other than as digital cameras, and many troops may have restrictions against their Scouts using them constantly for gaming or social media. **For extreme emergencies, first try the Council office (415-454-1081) during weekday business hours, or the Camp Director (cell 510-378-0774) where you can leave a text or voicemail message to be forwarded to the host troop's mailbox.**

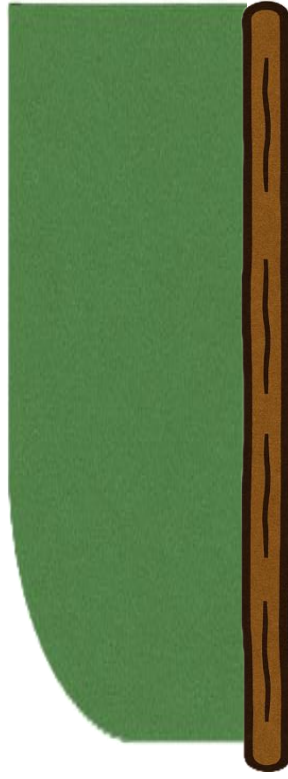
# MERIT BADGE MADNESS 2026



Canoeing  
Kayaking  
Rowing  
Small Boat Sailing

## Waterfront

Lifesaving  
Swimming



## Outdoor Skills

Emergency Preparedness  
Exploration  
First Aid  
Orienteering  
Pioneering  
Search and Rescue  
Wilderness Survival

## Range and Target Activities

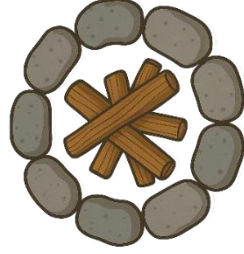
Archery Rifle Shotgun

## HandyCrafts

Photography  
Pottery  
Railroading  
Sculpture

## Trail to Eagle

Chess  
Citizenship in the Nation  
Citizenship in the World  
Communication  
Personal Fitness  
Personal Management  
Salesmanship



## Cooking

Cooking

## Climbing

Climbing

## Trail to First Class

5-Mile Hike

## Ecology/

## Conservation

Astronomy  
Bird Study  
Environmental Science  
Nature  
Plant Science



# CAMP MARIN-SIERRA INDIVIDUAL PLANNER 2026

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
<b>Morning</b>	<p><b>6:00 Swim Checks</b></p> <p><b>7:10 Breakfast</b></p> <p><b>8:10 Assembly</b></p> <p><b>8:30 Merit Badge Madness</b></p>	<p><b>6:00 Polar Bear/Mile Swim</b></p> <p><b>7:30 Breakfast</b></p> <p><b>8:30 Assembly</b></p>	<p><b>6:00 Polar Bear/Mile Swim</b></p> <p><b>6:30-6:50 Breakfast</b></p> <p><b>Food Delivery</b></p> <p><b>7:30 Jamboree-style breakfast in campsites</b></p> <p><b>8:30 Assembly</b></p>	<p><b>6:00 Polar Bear/Mile Swim</b></p> <p><b>7:30 Breakfast</b></p> <p><b>8:30 Assembly</b></p>	<p><b>6:00 Polar Bear/Mile Swim</b></p> <p><b>7:30 Breakfast</b></p> <p><b>8:30 Assembly</b></p>	<p><b>6:00 Polar Bear/Mile Swim</b></p> <p><b>7:30 Breakfast</b></p> <p><b>8:30 Assembly</b></p>	<p><b>6:15 Troop Guides arrive at campsites</b></p> <p><b>7:00-8:30 Check-out</b></p> <ol style="list-style-type: none"> <li>Campsite Inspection</li> <li>Scoutmaster Check-out at Ibach</li> <li>Commissary Breakfast with Area Directors for MB Records Review</li> </ol> <p><b>8:30 Breakfast Ends</b></p> <p>8:30-9:30 Troops Depart</p>
<b>Afternoon</b>	<p><b>12:00 Troops Arrive</b> Arrive with your entire troop as early as possible!</p> <p><b>12:00-4:00 Check-in</b></p> <ol style="list-style-type: none"> <li>Business/Financial</li> <li>Health/Medical</li> <li>Swim Check</li> <li>Dining and Range</li> <li>Camp Areas Tour</li> </ol> <p><b>4:45 Meeting in Ibach for Scoutmasters and SPLs</b></p>	<p><b>12:15 Lunch</b></p> <p>12:15 SPL Lunch Meeting</p>	<p><b>11:10-11:30 Lunch Food Delivery</b></p> <p><b>12:15 Jamboree-style lunch in campsites</b></p>	<p><b>12:15 Lunch</b></p> <p>12:15 SPL Lunch Meeting</p> <p>12:15 OA Lunch Gathering</p>	<p><b>12:15 Lunch</b></p> <p>12:15 SPL Lunch Meeting</p>	<p><b>1:00-5:00 Early Unit Arrivals for next week</b></p> <p>sent directly to assigned campsites for set-up (regular check-in at 12:00 Sunday)</p>	<p><b>All Program Areas and Facilities Are Closed</b></p>
<b>Evening</b>	<p><b>5:45 Assembly</b> (wear field uniform &amp; bring mess kit for dinner)</p> <p><b>6:00 Dinner</b></p> <p><b>7:15 Safety Assembly</b></p> <p><b>8:10-8:30 'A Scout is Reverent' Interfaith Gathering at Chapel</b></p>	<p><b>5:15 Dinner</b></p> <p><b>6:35 Assembly</b></p> <p>7:00 Garbage Pick-up</p> <p><b>7:00-8:00 Opening Campfire Program on Granite Ridge</b></p>	<p><b>4:10-4:30 Dinner Food Delivery</b></p> <p><b>5:15 Jamboree-style dinner in campsites</b></p> <p>7:00 Garbage Pick-up</p> <p><b>7:00-8:30 Troop Activity in campsites</b> For troop activities, see Leaders' Guide or Camp Commissioner for ideas</p>	<p><b>5:15 Dinner</b></p> <p><b>6:35 Assembly</b></p> <p><b>8:00-8:30 So You Want to be on Camp Staff? Introduction at Ibach</b></p>	<p><b>5:15 Dinner</b></p> <p><b>6:35 Awards Assembly</b></p> <p>7:00 Garbage Pick-up</p> <p><b>7:30-8:30 Closing Campfire Program on Granite Ridge</b></p>	<p><b>All Program Areas and Facilities Are Closed</b></p>	



***MAY THE FOREST BE WITH YOU!***